

Outline

- Probability Theory

 - Axioms
 Basic Principles for probability modeling and computation
 Law of Total Probability & Bayesian Theorem
 Data Summaries and EDA
 Distributions
 When you are your and you have to Compute the Computer State of the Comput

 - (http://www.socr.deta/ Experiments & Demos (http://www.socr.ucla.edu/htmls/SOCR_Experiments.html)
- (http://www.socr.ucta.edu/nanes Statistical Inference Hypothesis Testing & Confidence intervals Parameter Estimation Parametric vs. Non-parametric inference (http://www.socr.ucla.edu/htmls/SOCR_Analyses.html)

- CIT & IIN
- Linear modeling
 - Simple linear regression, Multiple linear regression ANOVA & GLM



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 - Axioms
 - Basic Principles for probability modeling and computation
 - Law of Total Probability & Bayesian Theorem
 - Distributions
 - (http://www.socr.ucla.edu/htmls/SOCR_Distributions.html)

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- - Simple linear regression, Multiple linear regression
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Sample spaces and events

- A sample space, S, for a random experiment is the set of all possible outcomes of the experiment.
 - E.g., Roll a pair of fair Hexagonal dice, S=?
- An event is a collection of outcomes.
 - E.g., E = {an even sum turns up}
- An event *occurs* if any outcome making up that event
 - E.g., E occurs if total sum is one of: {2, 4, 6, 8, 10 or
 - P(E)=?
 - R.V.: $X = D_1 + D_2 : S \rightarrow R$



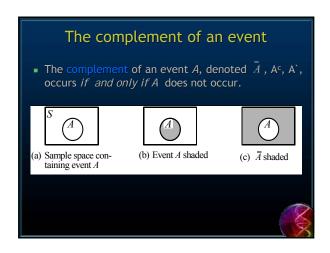
Axioms of Probability

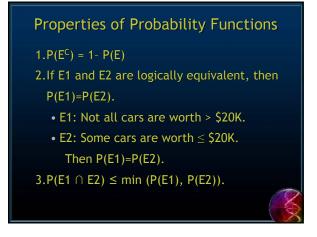
- has these 3 properties
 - 1. for any event E, $0 \le P(E) \le 1$.
 - 2. P(S) = 1, where S is the sample space.
 - 3. For any finite (or infinite) collection of mutually exclusive events →
- Any function that satisfies the above three axioms is a probability function.

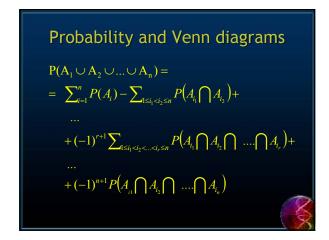
$$P\bigg(\bigcup_{k=1}^{N} A_k\bigg) = \sum_{k=1}^{N} P(A_k)$$

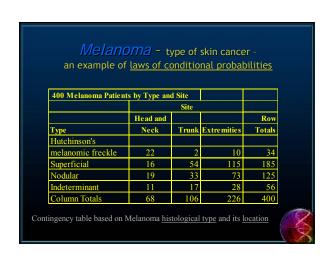
$$P\bigg(\bigcup_{k=1}^{\infty} A_k\bigg) = \sum_{k=1}^{\infty} P(A_k)$$

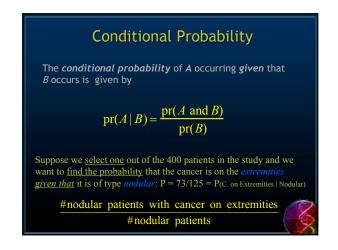


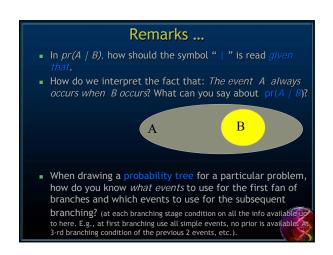




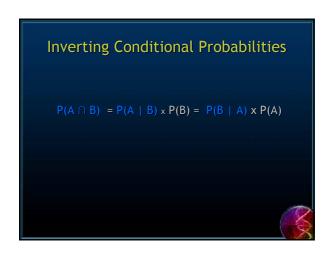




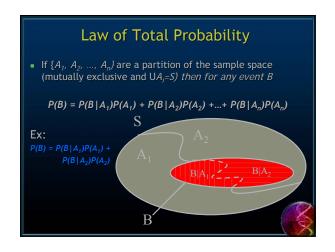


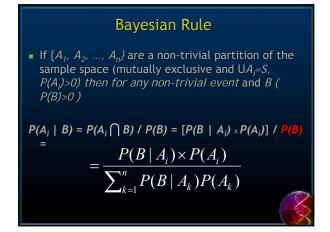


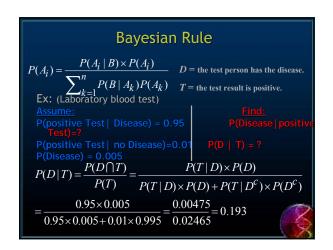
Statistical independence Events A and B are statistically independent if knowing whether B has occurred gives no new information about the chances of A occurring, i.e. if pr(A | B) = pr(A) Similarly, P(B | A) = P(B), since P(B|A)=P(B & A)/P(A) = P(A/B)P(B)/P(A) = P(B) If A and B are statistically independent, then pr(A and B) = pr(A) × pr(B)

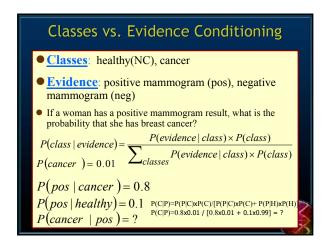


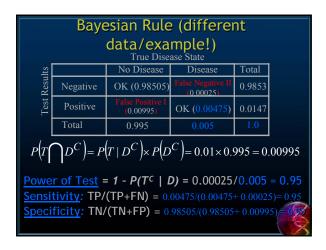
Formula summary cont. Multiplication Rule under independence: If A and B are independent events, then $P(A \cap B) = P(A) P(B)$ If $A_1, A_2, ..., A_n$ are mutually independent, $P(A_1 \cap A_2 \cap ... \cap A_n) = P(A_1) P(A_2) ... P(A_n)$

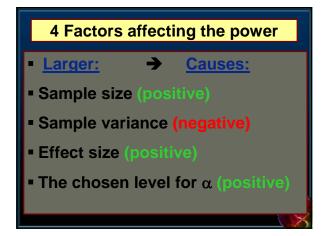


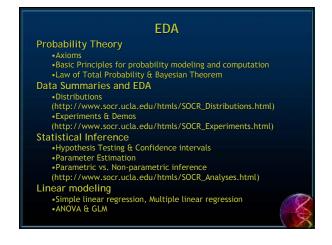


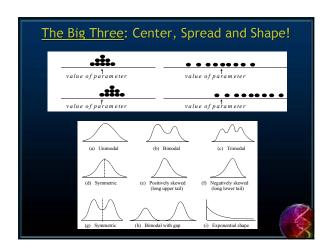












Center: Central tendency, the *middle*, as a single number
 Mode: The most frequent score in the distribution.
 Median: The centermost score if there are an odd number of scores or the average of the two centermost scores if there are an even number of scores.
 Mean: The sum of all (numeric) observations divided by the number of scores (arithmetic average).

Variability

- Not only interested in a distribution's middle.
- Also interested in its spread (deviation or variability).
- Fundamental characteristics of distributions (as models):
 - Central tendency
 - Variability
 - Shape
- How can we describe variability with a single number?



Shape: Skewness & Kurtosis

What do we mean by symmetry and positive and negative skewness? Kurtosis? Properties?!?

Skewness =
$$\frac{\sum_{k=1}^{N} (Y_k - \overline{Y})^3}{(N-1)SD^3}$$
; Kurtosis = $\frac{\sum_{k=1}^{N} (Y_k - \overline{Y})^4}{(N-1)SD^4}$

- Skewness is linearly invariant Sk(aX+b)=Sk(X)
- Skewness is a measure of unsymmetry
- Kurtosis is (also linearly invariant) a measure of
- Both are used to quantify departures from StdNormal
- Skewness(StdNorm)=0; Kurtosis(StdNorm)=3



Distributions

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Discrete Distribution Models

http://www.socr.ucla.edu/htmls/SOCR_Distributions.html

- edu.ucla.stat.SOCR.distributions.BernoulliDistribution
- edu.ucla.stat.SOCR.distributions.BinomialDistribution edu.ucla.stat.SOCR.distributions.BirthdayDistribution

- edu. ucla. stat. SOCR. distributions. Birthday Distribution edu. ucla. stat. SOCR. distributions. Die Distribution edu. ucla. stat. SOCR. distributions. Discrete Arcsine Distribution edu. ucla. stat. SOCR. distributions. Discrete Uniform Distribution edu. ucla. stat. SOCR. distributions. Geometric Distribution edu. ucla. stat. SOCR. distributions. Hypergeometric Distribution edu. ucla. stat. SOCR. distributions. Negative Binomial Distribution edu. ucla. stat. SOCR. distributions. Point Mass Distribution edu. ucla. stat. SOCR. distributions. Poisson Distribution edu. ucla. stat. SOCR. distributions. Posison Distribution edu. ucla. stat. SOCR. distributions. Walk Max Distribution edu. ucla. stat. SOCR. distributions. Walk Max Distribution of the ucla. stat. SOCR. distributions. Walk Max Distribution of the ucla. stat. SOCR. distributions. Walk Position Distribution

- edu.ucla.stat. SOCR. distributions. Walk Position Distribution

What, , when Examples? and

Example: Hypergeometric Distribution

The three assumptions that lead to a

- 1. The population or set to be sampled consists of Nindividuals, objects, or elements (a finite population).
- 2. Each individual can be characterized as a success (S) or failure (F), and there are M successes in the population.
- 3. A sample of *n* individuals is selected without replacement in such a way that each subset of size n is equally likely to be chosen.

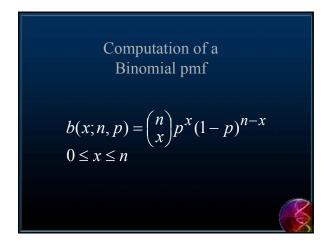
Hypergeometric Distribution

If *X* is the number of *S*'s in a completely random sample of size *n* drawn w/o replacement from a population consisting of MS's and (N-M)F's, then the probability distribution of X, called the hypergeometric distribution, is given by

$$P(X = x) = h(x; n, M, N) = \frac{\binom{M}{x} \binom{N - M}{n - x}}{\binom{N}{n}}$$



Hypergeometric Mean and Variance $E(X) = n \cdot \frac{M}{N} \qquad V(X) = \left(\frac{N-n}{N-1}\right) \cdot n \cdot \frac{M}{N} \left(1 - \frac{M}{N}\right)$ Ball_and_Urn_Experiment - HyperGeometric Distribution & Binomial Approximation to HyperGeometric



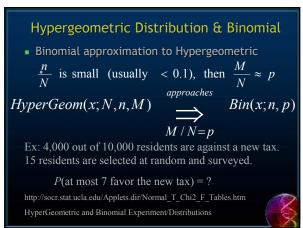
Used to model counts - number of arrivals (k)

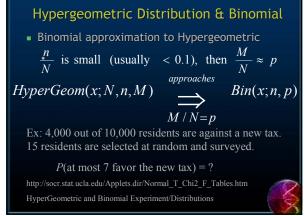
sweepstakes won per person, or the number of catastrophic defects found in a production

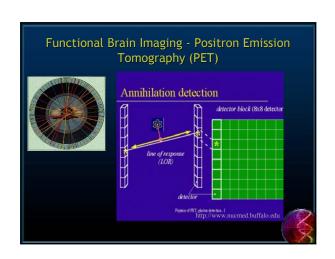
The Poisson distribution is also sometimes referred to as the distribution of rare events. Examples of Poisson distributed variables are number of accidents per person, number of

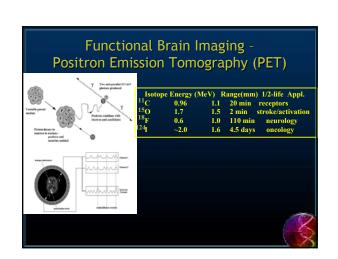
on a given interval ...

process.









Poisson Distribution - Mean

- Used to model counts number of arrivals (k) on a given interval ...
- Y~Poisson(λ), then P(Y=k) = $\frac{\lambda^k e^{-\lambda}}{k!}$, k = 0, 1, 2, ...

$$E(Y) = \sum_{k=0}^{\infty} k \frac{\lambda^k e^{-\lambda}}{k!} = e^{-\lambda} \sum_{k=0}^{\infty} \frac{k \lambda^k}{k!} = e^{-\lambda} \sum_{k=1}^{\infty} \frac{\lambda^k}{(k-1)!} =$$

$$=\lambda e^{-\lambda} \sum_{k=1}^{\infty} \frac{\lambda^{k-1}}{(k-1)!} = \lambda e^{-\lambda} \sum_{k=0}^{\infty} \frac{\lambda^k}{k!} = \lambda e^{-\lambda} e^{\lambda} = \lambda$$

- Y~Poisson(λ), then P(Y=k) = $\lambda^k e^{-\lambda}$, k = 0, 1, 2,
- Variance of Y, $\sigma_{Y} = \lambda^{1/2}$, since

$$\sigma_Y^2 = Var(Y) = \sum_{k=0}^{\infty} (k - \lambda)^2 \frac{\lambda^k e^{-\lambda}}{k!} = \dots = \lambda$$

• For example, suppose that Y denotes the sampled game for the UCLA Bruins men's basketball team. Then a Poisson distribution with mean=4 may be used to model Y.

- Suppose we have a sequence of Binomial(n, p_n) models, with $\lim(n p_n) \rightarrow \lambda$, as $n \rightarrow \inf$ infinity.
- For each $0 \le y \le n$, if $Y_n \sim Binomial(n, p_n)$, then

$$\binom{n}{y}p_n^y(1-p_n)^{n-y} \xrightarrow[n\to\infty]{\text{WHY?}} \frac{\lambda^y e^{-\lambda}}{y!}$$

■ Thus, Binomial(n, p_n) \rightarrow Poisson(λ)

- Rule of thumb is that approximation is good if:
 - n>=100
 - p < = 0.01
 - $\lambda = n p < = 20$
- Then, Binomial(n, p_n) \rightarrow Poisson(λ)
- Validate using:
- http://www.socr.ucla.edu/htmls/SOCR_Experiments.ht
- Binomial, HyperGeometric and Poisson Experiments



- Suppose P(Disease) = 0.0001=10⁻⁴. Find the probability that a village of 25,000 people has > 2
- Y~ Binomial(25,000, 0.0001), find P(Y>2). Note that $Z\sim Poisson(\lambda = p = 25,000 \times 0.0001 = 2.5)$

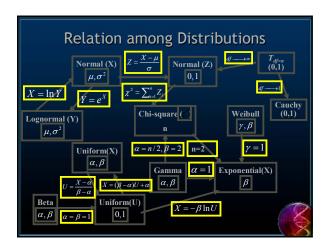
$$P(Z > 2) = 1 - P(Z \le 2) = 1 - \sum_{z=0}^{2} \frac{2.5^{z}}{z!} e^{-2.5} =$$

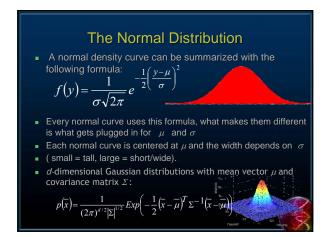
$$1 - \left(\frac{2.5^{\circ}}{0!}e^{-2.5} + \frac{2.5^{\circ}}{1!}e^{-2.5} + \frac{2.5^{\circ}}{2!}e^{-2.5}\right) = 0.456$$

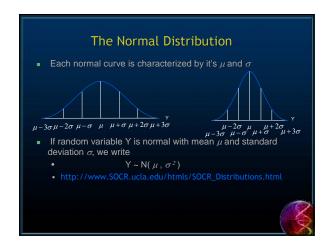
Why bother discussing distributions?

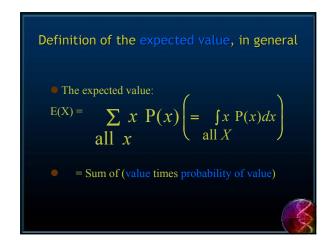
- Provide a rich source of (analytical) Models.
- General properties of processes may be studies without regard to the underlying molecular, physiological, genotypic or phenotypic properties or characteristics of the phénomenon.
- Easy to fit models to data and make inference using the model instead of limited data.
- Low computational costs (efficiency)
- What else?
- Example: http://www.socr.ucla.edu/htmls/SOCR_Modeler.h

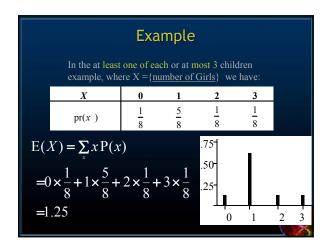












The expected value and population mean

 $\mu_X = \mathbf{E}(X)$ is called the *mean* of the distribution of *X*.

 $\mu_X = E(X)$ is usually called the *population mean*.

 μx is the point where the bar graph of P(X = x) balances.

Population standard deviation

 $sd(X) = \sqrt{E[(X - \mu)^2]}$

Note that if X is a RV, then $(X-\mu)$ is also a RV, and so is $(X-\mu)^2$. Hence, the expectation, $E[(X-\mu)^2]$, makes sense.



Population mean & standard

Expected value:

$$E(X) = \sum_{x} x P(X = x)$$

Variance

$$Var(X) = \sum_{x} (x - E(x))^2 P(X = x)$$

Standard Deviation

$$SD(X) = \sqrt{Var(X)} = \sqrt{\sum_{x} (x - E(x))^2 P(X = x)}$$

For any random variable X

 \blacksquare E(aX+b) = a E(X) +b and SD(aX+b) = | a | SD(X)



Chebyshev's Theorem

- Applies to all distributions where σ , $\mu < \infty$
- Pafnuty Chebyshev (Пафнутий Чебышёв) (1821 1894). AKA Chebyshov, Tchebycheff or Tschebyscheff.

$$P(\mu - k\sigma < X < \mu + k\sigma) \ge 1 - \frac{1}{k^2}$$
for k>1



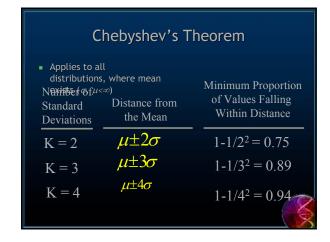
Chebyshev's Theorem

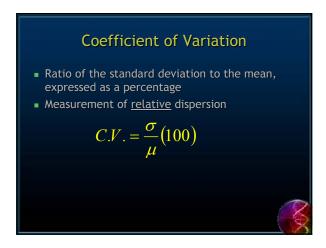
- Gives a **lower bound** for the probability that a value of a random variable, with <u>finite variance</u>, lies within a certain distance from the variable's mean; equivalently, the theorem provides an the probability that values lie outside the same distance from the mean. The theorem applies even to non "bell-shaped" distributions and puts bounds on how much of the data is or is not "in the middle".
- Let $\mathcal X$ be a random variable with mean μ and finite variance σ^2 . Now, for any real number k>0,

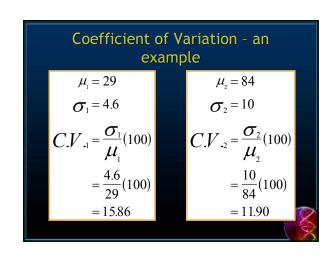
$$P(|X - \mu| < k\sigma) \ge 1 - \frac{1}{k^2} \Leftrightarrow P\left(\frac{|X - \mu|}{\sigma} \ge k\right) \le \frac{1}{k^2}$$

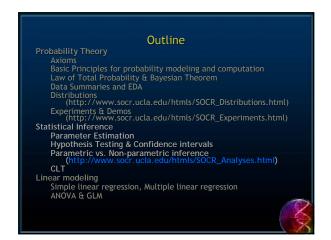
Only the cases k > 1 provide useful information. Why?

Markov's & Chebyshev's Inequalities ■ Markov's inequality: (Markov was a student of Chebyshev) If $Y \ge 0$ & $d > 0 \Rightarrow P(Y \ge d) \le \frac{E(Y)}{d}$ Since, if $X = \begin{cases} d, & \text{if } Y \ge d \\ 0, & \text{otherwise} \end{cases}$, Note $Y \ge 0, \Rightarrow X \ge 0$ Then: $E(Y) \ge E(X) \ge d \times P\{Y \ge d\}$ Let $Y = |X - E(X)|^2$ and $d = k^2$ with $k > 0 \Rightarrow$ $P(Y \ge d) = P(|X - E(X)|^2 \ge k^2) \le \frac{E(|X - E(X)|^2)}{k^2} \Rightarrow$ $P(|X - E(X)| \ge k) \le \frac{Var(X)}{k^2} = \frac{\sigma^2}{k^2} \Rightarrow P(|X - E(X)| \ge k \times \sigma) \le \frac{1}{k^2}$ Let $k' = k/\sigma \Rightarrow k = k' \sigma$









Parameters, Estimators, Estimates ...
 A parameter is a characteristic of process, population or distribution

 E.g., mean, 1st quartile, SD, min, max, range, skewness, 97th percentile, etc.

 An estimator is an abstract <u>rule</u> for calculating a quantity (or parameter) <u>from sample data</u>.
 An estimate is the value obtained when real data are plugged-in the estimator rule.