# Algorithmic Construction of Efficient Fractional Factorial Designs With Large Run Sizes 

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Fractional factorial designs are widely used in practice and typically chosen according to the minimum aberration criterion. A sequential algorithm is developed for constructing efficient fractional factorial designs. A construction procedure is proposed that only allows a design to be constructed from its minimum aberration projection in the sequential build-up process. To efficiently identify nonisomorphic designs, designs are divided into different categories according to their moment projection patterns. A fast isomorphism check procedure is developed by matching the factors using their delete-one-factor projections. This algorithm is used to completely enumerate all 128-run designs of resolution 4, all 256 -run designs of resolution 4 up to 17 factors, all 512-run designs of resolution 5, all 1024-run designs of resolution 6, and all 2048and 4096-run designs of resolution 7. A method is proposed for constructing minimum aberration designs using only a partial catalog of some good designs. Three approaches are further suggested for constructing good designs with a large number of factors. Efficient designs, often with minimum aberration, are tabulated up to $40,80,160,45,47$, and 65 factors for 128,256 , $512,1024,2048$, and 4096 runs, respectively.

KEY WORDS: Fractional factorial design, isomorphism, linear code, MacWilliams identity, minimum aberration, resolution

## 1 Introduction

Fractional factorial (FF) designs are widely used in many areas of science, engineering and industry. With the rapidly increasing computational power, more and more large FF designs are used in large scale computer experiments where physical processes are being simulated. Lin and Sitter (2008) reported that FF designs with over 600 runs and as many as 53 parameters were used in computer simulations at Los Alamos National Laboratory. Kleijnen et al. (2005) reported a few computer simulations that investigated dozens or hundreds of factors.

Two-level FF designs with several hundred or thousand runs can be very useful in real applications. Consider an application described by Mee (2004) and Telford (2007). The researchers at Johns Hopkins University employed several two-level FF designs in a ballistic missile defense project to assess the sensitivity of 47 parameters of an extended air defense simulation in two farterm scenarios over the first 10 days of a war. In the first scenario, a resolution IV design with 512 runs was initially used and followed by 17 additional designs (for a total of 352 additional runs) to resolve aliasing of two-factor interactions. In the second scenario, the researchers used a resolution V design with 4096 runs constructed by SAS PROC FACTEX. Half of the 4096 runs could have been saved if they had obtained a resolution V design with 2048 runs; see Section 4 for such a design.

FF designs are often chosen by the minimum aberration (MA) criterion (Fries and Hunter 1980), an extension of the maximum resolution criterion (Box and Hunter 1961). Most textbooks and references in the literature provide MA designs up to 128 runs only; see, among others, Box, Hunter, and Hunter (2005), Dean and Voss (1999), Montgomery (2005), Mukerjee and Wu (2006), and Wu and Hamada (2000). The construction of efficient designs is very challenging when the run size is large. Few algorithms are available and they are not effective.

It was four decades ago when Draper and Mitchell first attacked this challenging problem seriously. Draper and Mitchell $(1967,1968)$ developed a stage-by-stage algorithm and completely enumerated all 256 -run designs of resolution $\geq 5$ and all even 512 -run designs of resolution $\geq 6$. An even design contains entirely defining words of even length whereas an odd design has at least one defining word of odd length. Draper and Mitchell (1970) attempted but failed to construct the complete set of even 1024-run designs of resolution $\geq 6$ and the complete set of odd 512-run designs of resolution $\geq 5$. They obtained 4,043 distinct even 1024 -run designs of resolution $\geq 6$; as we will see later, they missed about $30 \%$ designs.

The construction of efficient FF designs is relatively easier when the run size is smaller. Chen, Sun and Wu (1993, CSW hereafter) developed a sequential algorithm and enumerated all 8, 16, 27, 32 -run designs of resolution $\geq 3$ and 64 -run designs of resolution $\geq 4$. Xu (2005) extended their work and enumerated all 81 -run designs of resolution $\geq 3$, 243-run designs of resolution $\geq 4$, and 729 -run designs of resolution $\geq 5$. Based on a conjecture, Block and Mee (2005) constructed MA 128 -run designs for 12 to 64 factors. Lin and Sitter (2008) developed an algorithm and enumerated all 128-run designs of resolution $\geq 4$ up to 16 factors, all 512-run designs of resolution $\geq 5$ up to 17 factors, and all even 1024-run designs of resolution $\geq 6$ up to 18 factors.

A key step in any algorithmic construction of FF designs is to determine whether two designs are isomorphic. Two FF designs are isomorphic (or equivalent) if and only if one may be obtained from the other by relabeling the factors and/or relabeling the levels of one or more factors. Two designs are distinct if they are not equivalent. For large FF designs, the test of equivalence of two designs requires an excessive amount of computer time, so many test procedures have been proposed to quickly identify nonisomorphic designs. Draper and Mitchell (1967) used the wordlength pattern to distinguish designs. Unfortunately, two nonisomorphic designs can have the same wordlength pattern, so Draper and Mitchell (1970) used a "letter pattern comparison" to test the equivalency of two designs and conjectured that FF designs with the same letter pattern are isomorphic. However, Chen and Lin (1991) disproved their conjecture by constructing two nonisomorphic $2^{31-15}$ designs with the same letter pattern. Zhu and Zeng (2005) reported that counter examples exist for as small as 32 runs; they also proposed a more sensitive test based on the coset pattern, which still fails to determine a design uniquely. Block and Mee (2005) conjectured that two designs are isomorphic if their sets of delete-one-factor projections are equivalent. See Clark and Dean (2001), Ma, Fang, and Lin (2001), Xu (2005), and Lin and Sitter (2008) for other test procedures.

In this paper we develop a new algorithm for constructing efficient FF designs with large run sizes. As in other algorithms, we construct designs sequentially by adding one column at a time. We introduce an intelligent construction procedure that only allows a design to be constructed from its MA projection in the sequential build-up process. This procedure discards many isomorphic designs without performing time-consuming isomorphism checks. As we will see later, this procedure is more efficient than the procedure used by Lin and Sitter (2008) who adopted a combined approach from Bingham and Sitter (1999). To identify nonisomorphic designs, we divide designs into different categories according to their moment projection patterns. As demonstrated by Xu (2005), the use of moment projection patterns is more efficient than the use of letter patterns in terms of both
distinguishing designs and computation. To test whether two designs in the same category are isomorphic, we develop a fast isomorphism check procedure by matching the factors using their delete-one-factor projections. This procedure skips many unsuccessful relabeling maps and is much more efficient than the procedures used by CSW and Lin and Sitter (2008). The new algorithm enables us to completely enumerate all 128 -run designs of resolution $\geq 4$, all 256 -run designs of resolution $\geq 4$ up to 17 factors, all 512-run designs of resolution $\geq 5$, all 1024-run designs of resolution $\geq 6$, and all 2048- and 4096-run designs of resolution $\geq 7$. Based on an upper bound on the wordlength pattern, we propose a method for constructing MA designs using only a partial catalog of some good designs. This enables us to construct MA designs efficiently when the run size or the number of factors is small. However, as both the run size and the number of factors increase, the construction of MA designs becomes infeasible thus we further propose three approaches for constructing good designs. We tabulate efficient designs up to $40,80,160,45,47$, and 65 factors for $128,256,512,1024,2048$, and 4096 runs, respectively. For clarity, we consider only two-level regular FF designs. The extension to multi-level designs is straightforward.

In Section 2, we review some basic concepts, definitions and preliminary results. We describe the construction methods in Section 3. Tables of designs with 128-4096 runs are given in Section 4 and concluding remarks are given in Section 5.

## 2 Basic concepts, definitions and preliminary results

A regular $2^{n-k}$ FF design, denoted by $D$, has $n$ factors of two levels and $2^{n-k}$ runs. A factor is also called a letter or a column whereas a run is called a row. Associated with every regular $2^{n-k}$ design is a set of $k$ independent defining words. The defining contrast subgroup of $D$ consists of all possible products of the $k$ defining words and has $2^{k}$ words (including the identity $I$ ). Let $A_{i}(D)$ be the number of words of length $i$. The vector $\left(A_{1}(D), \ldots, A_{n}(D)\right)$ is called the wordlength pattern. The resolution is the smallest $i$ such that $A_{i}(D)>0$.

Let $D_{1}$ and $D_{2}$ be two regular $2^{n-k}$ designs. $D_{1}$ is said to have less aberration than $D_{2}$ if there exists an $r$ such that $A_{i}\left(D_{1}\right)=A_{i}\left(D_{2}\right)$ for $i=1, \ldots, r-1$ and $A_{r}\left(D_{1}\right)<A_{r}\left(D_{2}\right) . D_{1}$ is said to have minimum aberration (MA) if there is no other regular design with less aberration than $D_{1}$.

A $2^{n-k}$ design $D$ of resolution $R$ is said to have weak $M A$ (Chen and Hedayat 1996) if it has maximum resolution and $A_{R}(D)$ is minimized among all regular designs.

### 2.1 Connection with coding theory

The connection between factorial designs and linear codes is important in the development of our algorithm. For an introduction to coding theory, see Hedayat, Sloane, and Stufken (1999, Chapter 4) and MacWilliams and Sloane (1977).

A regular $2^{n-k} \mathrm{FF}$ design $D$ is also known as a linear code of length $n$ and dimension $n-k$ over the binary field $G F(2)$ in coding theory. Associated with every binary linear code is another linear code, the dual code $D^{\perp}$, that consists of all row vectors $\left(u_{1}, \ldots, u_{n}\right)$ over $G F(2)$ such that $\sum_{i=1}^{n} u_{i} v_{i}=0$ for all $\left(v_{1}, \ldots, v_{n}\right)$ in $D$.

The Hamming weight of a vector $\left(u_{1}, \ldots, u_{n}\right)$ is the number of nonzero components $u_{i}$. Let $B_{i}(D)$ and $B_{i}\left(D^{\perp}\right)$ be the number of rows with Hamming weight $i$ in $D$ and $D^{\perp}$, respectively. The vectors $\left(B_{0}(D), B_{1}(D), \ldots, B_{n}(D)\right)$ and $\left(B_{0}\left(D^{\perp}\right), B_{1}\left(D^{\perp}\right), \ldots, B_{n}\left(D^{\perp}\right)\right.$ ) are called the weight distributions of $D$ and $D^{\perp}$.

The weight distributions of $D$ and $D^{\perp}$ are related through the MacWilliams identities.

$$
\begin{equation*}
B_{j}\left(D^{\perp}\right)=2^{-(n-k)} \sum_{i=0}^{n} P_{j}(i ; n) B_{i}(D) \text { for } j=0, \ldots, n, \tag{1}
\end{equation*}
$$

where $P_{j}(x ; n)=\sum_{i=0}^{j}(-1)^{i}\binom{x}{i}\binom{n-x}{j-i}$ are the Krawtchouk polynomials.
It is easy to see from the definitions that the defining contrast subgroup of $D$ is indeed the dual code $D^{\perp}$ and that the wordlength pattern of $D$ is the weight distribution of $D^{\perp}$, that is,

$$
A_{i}(D)=B_{i}\left(D^{\perp}\right) \text { for } i=1, \ldots, n
$$

By definition, the wordlength pattern is computed via counting words in the defining contrast subgroup. This direct approach can be cumbersome when $k$ is large, because there are $2^{k}$ words in a $2^{n-k}$ design. The connection with coding theory leads to an alternative approach. We can compute $A_{i}(D)$ via the weight distribution $B_{i}(D)$ and the MacWilliams identities (1). The Krawtchouk polynomials need to be computed once for each $n$ and can be efficiently calculated via the following recursive identity:

$$
P_{j}(x ; n)=P_{j}(x-1 ; n)-P_{j-1}(x ; n)-P_{j-1}(x-1 ; n)
$$

and the initial values $P_{0}(x ; n)=1$ and $P_{j}(0 ; n)=\binom{n}{j}$. We use the alternative approach in our algorithm, because it is faster than the direct approach when $k>n-k$.

### 2.2 Delete-one-factor projections

For a $2^{n-k}$ design $D$ and $i=1, \ldots, n$, let $D(-i)$ be the resulting $2^{(n-1)-(k-1)}$ design when the $i$ th column is deleted. These sub-designs are called the delete-one-factor projections of $D$. Note that $D(-i)$ may be degenerate in the sense that it has less than $2^{n-k}$ distinct runs.

The next two properties about MA delete-one-factor projections are important in our construction.

Lemma 1. For a $2^{n-k}$ design $D$, if $D(-i)$ has $M A$ among all delete-one-factor projections of $D$, then the ith column is a product of some of the other columns and therefore $D(-i)$ is not degenerate.

Proof. Suppose the result is not true, then the $i$ th column is independent of the other columns and therefore it does not appear in any word of $D$. Then we can choose another column that appears in some word and deleting that column would yield a design having less aberration than $D(-i)$, which is a contradiction.

Lemma 2. Suppose that $D$ is a $2^{n-k}$ design of resolution $R$ with $\delta_{n}$ words of length $R$. If $D(-i)$ has MA among all delete-one-factor projections of $D$, then $D(-i)$ has at most $\delta_{n}-\left\lceil R \cdot \delta_{n} / n\right\rceil$ words of length $R$, where $\lceil x\rceil$ is the smallest integer that is greater than or equal to $x$.

Proof. Each word of length $R$ consists of $R$ factors, so on average each factor appears in $R \cdot \delta_{n} / n$ words of length $R$. There must exist a factor that appears in at least $\left\lceil R \cdot \delta_{n} / n\right\rceil$ words. Deleting this factor yields a design that has at most $\delta_{n}-\left\lceil R \cdot \delta_{n} / n\right\rceil$ words of length $R$. The lemma follows from the fact that MA projection $D(-i)$ has the least number of words of length $R$.

## 3 Construction Methods

### 3.1 Basic idea

Following CSW, we construct designs sequentially by adding one factor at a time. We first review the basic idea of CSW's algorithm and then describe how to improve it.

Denote $r=n-k$. Let $\mathbf{G}$ be an $r \times\left(2^{r}-1\right)$ matrix that consists of all nonzero $r$-tuples $\left(u_{1}, \ldots, u_{r}\right)^{T}$ from $G F(2)$. It is well known that every regular $2^{n-k}$ FF design can be viewed as $n$ columns of an $2^{r} \times\left(2^{r}-1\right)$ matrix $\mathbf{H}$, which consists of all linear combinations of the rows of $\mathbf{G}$ over $G F(2)$.

Let $C_{n, k}^{R}$ be the set of nonisomorphic $2^{n-k}$ designs of resolution $\geq R$. CSW constructed $C_{n+1, k+1}^{R}$ from $C_{n, k}^{R}$ by adding an additional column. For each design in $C_{n, k}^{R}$, there are $2^{r}-1-n$ ways to add a column to produce a design with $n+1$ columns. Let $\tilde{C}_{n+1, k+1}$ be the set of these designs. Obviously, $\left|\tilde{C}_{n+1, k+1}\right|=\left(2^{r}-1-n\right)\left|C_{n, k}^{R}\right|$. It is evident that $C_{n+1, k+1}^{R}$ is a subset of $\tilde{C}_{n+1, k+1}$. However, some designs in $\tilde{C}_{n+1, k+1}$ are isomorphic and some may have resolutions less than $R$. To construct $C_{n+1, k+1}^{R}$, it is necessary to eliminate these redundant designs. It is easy to eliminate designs of resolution $<R$ but is more difficult to eliminate isomorphic designs. To speed up the isomorphism check process, CSW divided all designs into different categories according to their wordlength patterns and letter patterns. Obviously, designs in different categories are not isomorphic. However, designs in the same category are not necessarily isomorphic and therefore a complete isomorphism check has to be applied to determine whether or not two designs are isomorphic.

### 3.2 A modified construction procedure

One problem with CSW's algorithm is that too many isomorphic designs are generated in the sequential build-up process, because a $2^{(n+1)-(k+1)}$ design can be generated from as many as $n+1$ distinct $2^{n-k}$ designs. We solve this problem by only allowing a design to be generated from its MA delete-one-factor projection.

We modify the construction procedure as follows. For any design $D$ in $C_{n, k}^{R}$, adding a column to $D$ yields a candidate design $D_{c}$. Discard $D_{c}$ if its resolution is less than $R$ or if $D$ does not have MA among all delete-one-factor projections of $D_{c}$.

For illustration consider the construction of $2^{7-3}$ designs. According to CSW, there are four distinct $2^{6-2}$ designs and five distinct $2^{7-3}$ designs, labeled as $6-2 . i$ and $7-2 . j$, where the designs are ranked according to the MA criterion. For each $2^{6-2}$ design, we can add one of the remaining 9 columns to obtain a $2^{7-2}$ design. Table 1 shows the number of times that each $2^{7-3}$ design is generated in the (unmodified) sequential construction. For example, design 7-3.3 is generated three times from design 6-2.2, nine times from design 6-2.3 and four times from design 6-2.4. The modified construction procedure only allows design 7-3.3 to be generated from design 6-2.2, because it has MA among all delete-one-factor projections of design 7-3.3. Under the original construction procedure we need to entertain $4 \times 9=36$ designs whereas under the modified construction procedure we need to entertain only 14 designs (boldfaced in Table 1). Because there are five distinct $2^{7-3}$ designs, we reduce the number of isomorphism checks from 31 to 9 .

Table 1: Number of Times that $2^{7-3}$ Designs are Generated in the Sequential Construction

|  |  | $2^{7-3}$ Designs |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Design | $A_{3}$ | $7-3.1$ | $7-3.2$ | $7-3.3$ | $7-3.4$ | $7-3.5$ |  |
| $6-2.1$ | 0 | $\mathbf{2}$ | $\mathbf{6}$ | 0 | $\mathbf{1}$ | 0 |  |
| $6-2.2$ | 1 | 0 | 6 | $\mathbf{3}$ | 0 | 0 |  |
| $6-2.3$ | 2 | 0 | 0 | 9 | 0 | 0 |  |
| $6-2.4$ | 2 | 0 | 2 | 4 | 1 | $\mathbf{2}$ |  |

Table 2: Number of Designs Entertained in Creating Catalogs of 128-run Designs of Resolution $\geq 4$

|  | $n$ |  |  |  |  |  |  |  |  |  |
| :--- | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | :---: |
| Procedure | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |  |
| CSW | 99 | 458 | 1,104 | 2,597 | 6,632 | 16,200 | 36,192 | 79,064 | 160,040 |  |
| Bingham and Sitter | 99 | 186 | 506 | 1,367 | 3,499 | 7,950 | 15,798 | 29,062 | 48,889 |  |
| Author | 99 | 299 | 341 | 502 | 890 | 1,952 | 4,028 | 7,969 | 14,176 |  |
| True | 5 | 13 | 33 | 92 | 249 | 623 | 1,535 | 3,522 | 7,500 |  |

Bingham and Sitter (1999) proposed a construction procedure that combines the search table method of Franklin and Bailey (1977) and Franklin (1985) with the sequential approach. Table 2 shows the comparison of the construction procedures in the construction of 128-run designs of resolution $\geq 4$. The last row of the table shows the number of distinct designs. As the table shows, both the combined procedure of Bingham and Sitter (1999) and our modified procedure significantly reduce the number of designs entertained. For $n \geq 10$, our modified procedure entertains substantially fewer designs than the other two procedures.

We now show, by induction, that every possible $2^{n-k}$ design of resolution $\geq R$ in $2^{r}$ runs is isomorphic to a design in $C_{n, k}^{R}$ under the modified construction procedure. It is trivial that this is true for $n=r+1$. Suppose this is true for $n=r+k$. Consider $n+1=r+k+1$. Let $D=\left(c_{1}, \ldots, c_{n+1}\right)$ be a $2^{(n+1)-(k+1)}$ design of resolution $\geq R$ in $2^{r}$ runs. Suppose that $D(-i)$ has MA among all possible delete-one-factor projections of $D$. Lemma 1 implies that $D(-i)$ must be a non-degenerate $2^{n-k}$ design of resolution $\geq R$. By the assumption for $2^{n-k}$ designs, there exists a design $D_{n}$ in $C_{n, k}^{R}$ that is isomorphic to $D(-i)$. Let $\pi$ be the isomorphic map from $D(-i)$ to $D_{n}$, i.e., $D_{n}=\pi(D(-i))$. Note that $\pi\left(c_{i}\right)$ is uniquely defined under this isomorphic map.

Let $\pi(D)=\left(D_{n}, \pi\left(c_{i}\right)\right)$. Clearly $\pi(D)$ is entertained in the modified construction procedure and therefore $D$ is isomorphic to a design in $C_{n+1, k+1}^{R}$. This completes the proof.

### 3.3 A nonisomorphism classification procedure

Xu (2005) observed that the use of wordlength patterns and letter patterns is not efficient in identifying nonisomorphic designs for three-level FF designs. Following Xu (2005), we divide designs into different categories according to their weight distributions and moment projection patterns (to be defined next). As explained in Section 2.1, the use of weight distributions is equivalent to the use of wordlength patterns in terms of distinguishing designs but is more efficient in terms of computation (when $k>r$ ).

For a $2^{n-k}$ design $D$ and an integer $p, p<n$, there are $\binom{n}{p} p$-factor projections. For each $p$-factor projection, say $D_{p}$, and an integer $t$, compute the $t$ th power moment

$$
K_{t}\left(D_{p}\right)=\sum_{i=0}^{p}(p-i)^{t} B_{i}\left(D_{p}\right),
$$

where $B_{i}\left(D_{p}\right)$ is the number of row vectors of $D_{p}$ with Hamming weight $i$. The power moment $K_{t}$ was introduced by Xu (2003) and Xu and Deng (2005) for ranking and classifying nonregular designs. The frequency distribution of $K_{t}$-values of all $p$-factor projections is called the $p$-dimensional $K_{t}$-value distribution. It is evident that isomorphic designs have the same $p$-dimensional $K_{t}$-value distribution for all positive integers $t$ and $p<n$. Whenever two designs have different $p$-dimensional $K_{t}$-value distributions for some $t$ and $p$, these two designs must be nonisomorphic.

To ease the computation, we fix $t$ and let $p$ vary from $n-1$ to $n-q$, where $q$ is a pre-chosen small number, say 2 or 3 . The corresponding $q K_{t}$-value distributions are called the moment projection pattern. It requires $O\left(n^{q}\right)$ operations to compute the moment projection pattern. The choice of $t$ does not make a difference provided $t>5$ in most cases. In the algorithm, we fix $t$ arbitrarily at $t=10$.

Table 3 shows the numbers of designs identified by the wordlength pattern (WLP), letter pattern (LP), moment projection pattern (MPP) with $q=1$ and 2 in the construction of 128-run designs of resolution $\geq 4$ for $n \leq 16$. Note that the moment projection pattern with $q=1$ and the letter pattern identify the same numbers of designs. The moment projection pattern with $q=2$ correctly identifies all nonisomorphic designs for $n \leq 16$.

As Table 3 shows, the moment projection pattern check with $q=1$ has the same or nearly the same classification power as the letter patten check whereas the moment projection pattern check

Table 3: Number of Designs Identified for 128-Run Designs of Resolution $\geq 4$

|  | $n$ |  |  |  |  |  |  |  |  |  |
| :--- | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | :---: |
| Method | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |  |
| WLP | 5 | 13 | 28 | 68 | 152 | 297 | 518 | 889 | 1,425 |  |
| LP | 5 | 13 | 33 | 92 | 247 | 617 | 1,506 | 3,467 | 7,229 |  |
| $\operatorname{MPP}(q=1)$ | 5 | 13 | 33 | 92 | 247 | 617 | 1,506 | 3,467 | 7,229 |  |
| $\operatorname{MPP}(q=2)$ | 5 | 13 | 33 | 92 | 249 | 623 | 1,535 | 3,522 | 7,500 |  |

with $q=2$ or 3 typically has more classification power. Furthermore, when $k$ is large, the moment projection pattern check is faster than the letter pattern check.

### 3.4 A fast isomorphism check procedure

We first review the isomorphism check procedure proposed by CSW. Consider two $2^{7-3}$ designs defined by

$$
D_{1}: 5=123,6=124,7=13 \text { and } D_{2}: 5=12,6=124,7=234
$$

which have the same wordlength pattern and letter pattern. CSW's procedure works as follows:

1. Select four independent columns from $D_{2}$, say, $\{1,2,3,6\}$. There are $\binom{7}{4}$ choices.
2. Select a relabeling map from $\{1,2,3,6\}$ to $\{a, b, c, d\}$, say, $a=1, b=2, c=3$, and $d=6$. There are 4! choices.
3. Write the remaining columns, $\{4,5,7\}$, in $D_{2}$ as interactions of $\{a, b, c, d\}$, i.e., $4=a b d$, $5=a b$, and $7=a c d$. Then $D_{2}$ can be written as $\{a, b, c, d, a b, a b d, a c d\}$.
4. Compare the new representation of $D_{2}$ with that of $D_{1}$. If they match, $D_{1}$ and $D_{2}$ are isomorphic, and the process stops. Otherwise, return to step 2 and try another map of $\{a, b, c, d\}$. When all the relabeling maps are exhausted, return to step 1 and find next four columns.

If two designs are isomorphic, an isomorphic map will be found eventually. Otherwise, two designs are not isomorphic. In the worst case, it requires $O\left(n\binom{n}{r} r!\right)$ operations to declare that two $2^{n-k}$ designs are not isomorphic.

Table 4: Weight Distributions of Delete-One-Factor Projections

| $D_{1}$ |  |  |  |  |  |  |  | $D_{2}$ |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Projection | $B_{0}$ | $B_{1}$ | $B_{2}$ | $B_{3}$ | $B_{4}$ | $B_{5}$ | $B_{6}$ | Projection | $B_{0}$ | $B_{1}$ | $B_{2}$ | $B_{3}$ | $B_{4}$ | $B_{5}$ | $B_{6}$ |
| $D_{1}(-1)$ | 1 | 0 | 4 | 6 | 3 | 2 | 0 | $D_{2}(-1)$ | 1 | 0 | 4 | 6 | 3 | 2 | 0 |
| $D_{1}(-2)$ | 1 | 0 | 4 | 6 | 3 | 2 | 0 | $D_{2}(-2)$ | 1 | 0 | 4 | 6 | 3 | 2 | 0 |
| $D_{1}(-3)$ | 1 | 0 | 4 | 6 | 3 | 2 | 0 | $D_{2}(-3)$ | 1 | 1 | 2 | 6 | 5 | 1 | 0 |
| $D_{1}(-4)$ | 1 | 1 | 2 | 6 | 5 | 1 | 0 | $D_{2}(-4)$ | 1 | 0 | 4 | 6 | 3 | 2 | 0 |
| $D_{1}(-5)$ | 1 | 0 | 4 | 6 | 3 | 2 | 0 | $D_{2}(-5)$ | 1 | 0 | 3 | 8 | 3 | 0 | 1 |
| $D_{1}(-6)$ | 1 | 1 | 2 | 6 | 5 | 1 | 0 | $D_{2}(-6)$ | 1 | 0 | 4 | 6 | 3 | 2 | 0 |
| $D_{1}(-7)$ | 1 | 0 | 3 | 8 | 3 | 0 | 1 | $D_{2}(-7)$ | 1 | 1 | 2 | 6 | 5 | 1 | 0 |

We improve the isomorphism check procedure by considering delete-one-factor projections. Let $\pi$ be a permutation of $\{1, \ldots, n\}$. If $\pi$ is an isomorphic map from $D_{1}$ to $D_{2}, D_{1}(-i)$ and $D_{2}(-\pi(i))$ must be isomorphic and therefore they must have the same weight distribution. So $\pi$ cannot be an isomorphic map if $D_{1}(-i)$ and $D_{2}(-\pi(i))$ do not have the same weight distribution for some $i$.

For convenience, we call a permutation $\pi$ feasible if $D_{1}(-i)$ and $D_{2}(-\pi(i))$ have the same weight distribution for every $i$. A relabeling map is feasible if its induced permutation is feasible. The key idea of our new isomorphism check procedure is to entertain only feasible relabeling maps by matching the factors using the weight distributions of the delete-one-factor projections.

We illustrate our procedure with the two $2^{7-3}$ designs mentioned earlier. Here are the steps.

1. Compute the weight distributions of the delete-one-factor projections (delete-one weight distributions, for short) for both designs; see Table 4. For each column of $D_{1}$, count the frequency that each delete-one weight distribution appears. Let $n_{i}$ be the frequency for the $i$ th column. Here $n_{1}=n_{2}=n_{3}=n_{5}=4, n_{4}=n_{6}=2$ and $n_{7}=1$.
2. Relabel the columns of $D_{1}$ by selecting four new independent columns so that their frequency numbers $n_{i}$ are as small as possible. For example, we select columns $\{7,4,6,1\}$ as the new independent columns. We relabel them as $\{a, b, c, d\}$, i.e., $a=7, b=4, c=6, d=1$, and write the remaining three columns as their interactions, i.e., $2=b c d, 3=a d$, and $5=a b c d$. So after relabeling, $D_{1}$ becomes $D_{1}^{\prime}:\{a, b, c, d, a d, b c d, a b c d\}$. The purpose of this step is to reduce the number of feasible relabeling maps to be considered in the next step.
3. Select four independent columns from $D_{2}$ that have the same delete-one weight distributions

Table 5: Time to Create Catalogs of 128 -Run Designs of Resolution $\geq 4$

|  | $n$ |  |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Algorithm | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |  |
| CSW | 0 s | 1 s | 4 s | 27 s | 2 m 32 s | 10 m 30 s | 37 m 48 s | 2 h 27 m | 6 h 43 m |  |
| Author | 0 s | 0 s | 0 s | 1 s | 1 s | 4 s | 8 s | 16 s | 39 s |  |

NOTE: The CSW's algorithm is modified so that two algorithms differ only in the isomorphism check procedures used. The h, m, and s stand for hour, minute, and second, respectively.
as the four independent columns from $D_{1}^{\prime}$, and relabel the columns. To obtain a feasible map from $D_{2}$ to $D_{1}^{\prime}$, we must relabel column 5 of $D_{2}$ as $a$, because only column 5 has the same delete-one weight distribution as factor $a$ of $D_{1}^{\prime}$. Similarly, we must relabel column 3 or 7 of $D_{2}$ as $b$ or $c$. We can relabel column $1,2,4$, or 6 of $D_{2}$ as $d$. There are $1 \times 2 \times 4=8$ choices of feasible relabeling maps. For example, we choose $a=5, b=3, c=7, d=1$ and write the remaining columns as $2=a d, 4=a b c d, 6=b c d$. It is clear now that $D_{2}$ is isomorphic to $D_{1}^{\prime}$ and hence to $D_{1}$.
4. If two designs do not match after relabeling the independent columns, consider another choice of relabeling and/or another choice of independent columns in step 3. If none of the choices yields to an identical design, two designs are not isomorphic.

In the above example, we entertain only eight feasible relabeling maps out of $\binom{7}{4} 4!=840$ possible choices of relabeling maps. It can be verified that any of the eight feasible relabeling maps leads to an isomorphic map. This is not true in general.

In theory our new isomorphism check procedure still requires $O\left(n\binom{n}{r} r!\right)$ operations in the worst case. In practice, the new isomorphism check procedure saves tremendous amount of computing time, because the worst case happens rarely.

To see the computational advantage of the our new isomorphism check procedure, we develop two algorithms with everything the same except isomorphism check procedures, one with the original procedure by CSW and the other with our new procedure. Table 5 shows the real time comparison of these two procedures in constructing 128-run designs of resolution $\geq 4$. The savings are tremendous and become larger for larger designs. The times are taken on a 2 GHz PowerPC G5 computer.

Table 6: Illustration of Constructing MA 256-Run Designs for $n \leq 28$

| $n$ | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\delta_{n}$ | 0 | 0 | 0 | 0 | 0 | 1 | 2 | 3 | 5 | 7 |
| $\left\|C_{n, k}^{4}\left(\delta_{n}\right)\right\|$ | 5 | 9 | 11 | 14 | 15 | 124 | 617 | 1,836 | 14,158 | 46,929 |
| $n$ | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 |
| $\delta_{n}$ | 9 | 12 | 16 | 20 | 25 | 31 | 38 | 46 | 54 | 64 |
| $\left\|C_{n, k}^{4}\left(\delta_{n}\right)\right\|$ | 56,821 | 104,654 | 258,535 | 136,105 | 65,070 | 23,981 | 5,610 | 661 | 6 | 1 |

The isomorphism check can be made faster in some situations. It is evident that two designs are isomorphic if and only if their dual codes are isomorphic. So when $k<r$, we perform isomorphism checks on the dual codes. This technique was previously used by Lin and Sitter (2008).

As an alternative, we can match columns using their letter patterns. It can be shown that the use of delete-one weight distributions is equivalent to the use of letter patterns. We use the former because it is faster to compute delete-one weight distributions than letter patterns when $k>r$.

Clark and Dean (2001) presented a method of determining isomorphism of any two FF designs, regular or nonregular, by examining the Hamming distances of their projection designs. They also developed an algorithm for checking the isomorphism of two-level designs. Their isomorphism check procedure, adopted by Lin and Sitter (2008), is inferior to ours for the regular design case, because it ignores the special properties of regular designs and requires $O\left(n(n!)^{2}\right)$ operations in theory for the worst case.

### 3.5 Construction of MA designs

It is infeasible to enumerate all designs in many situations. Here we propose a method for constructing MA designs by enumerating a subset of good designs.

Let $C_{n, k}^{R}\left(\delta_{n}\right)$ be the set of nonisomorphic $2^{n-k}$ designs of resolution $\geq R$ with at most $\delta_{n}$ words of length $R$. We can sequentially build up $C_{n, k}^{R}\left(\delta_{n}\right)$ as before. To construct $C_{n, k}^{R}\left(\delta_{n}\right)$, according to Lemma 2, it is sufficient to add a column to every design in $C_{n-1, k-1}^{R}\left(\delta_{n-1}\right)$, where

$$
\begin{equation*}
\delta_{n-1}=\delta_{n}-\left\lceil\frac{R \cdot \delta_{n}}{n}\right\rceil . \tag{2}
\end{equation*}
$$

For illustration, consider the construction of MA 256-run designs for $n \leq 28$. It is known from Block (2003) that there is a resolution IV $2^{28-20}$ design with $A_{4}=64$. We set $R=4, \delta_{28}=64$,
and compute $\delta_{n-1}$ backward using (2) recursively for $n=28, \ldots, 10$. Then we build up $C_{n, k}^{4}\left(\delta_{n}\right)$ forward for $n=9, \ldots, 28$. By completely enumerating $C_{n, k}^{4}\left(\delta_{n}\right)$, we obtain all MA 256 -run designs for $n \leq 28$. Table 6 shows the value of $\delta_{n}$ and the cardinality of $C_{n, k}^{4}\left(\delta_{n}\right)$. From the table, we know that there is a unique resolution IV $2^{28-20}$ design with $A_{4} \leq 64$. The 14,158 designs that must be considered at $n=17$ (to verify that the 28 -factor design has MA) represent fewer than $1 \%$ of the resolution IV designs.

As the example shows, the method is very effective in reducing the number of designs to be evaluated in the construction of MA designs. It works well when the run size or the number of factors is small, or as long as we can enumerate all the distinct designs encountered at each stage. However, this becomes infeasible when both the run size and the number of factors are large, simply because there are too many designs to be enumerated. Indeed, we fail to construct MA 256run designs for $n \geq 29$ because we encounter several million designs which exhaust the computer memory. The construction of MA designs is extremely difficult, if not infeasible, for larger runs and larger $n$.

### 3.6 Construction of good designs

Good designs with dozens of factors and several hundred or thousand runs are also useful in real applications but require further effort to obtain them. Here we propose three approaches, similar to what Block (2003) used in the construction of 256 -run designs.

The first approach is a simple modification of the basic algorithm. We limit the number of distinct designs retained in the sequential search. Specially, we sort the designs according to the MA criterion, then build up from them to at most $M$ designs at each stage. To speed up the search, we often skip the isomorphism check and distinguish designs using wordlength patterns only. This simple modification works well for small $n$ when the basic algorithm fails. Indeed, most of the MA designs can be quickly obtained in this way. Two shortcomings of this approach are (i) there may be no eligible designs at some stage and (ii) the resulting designs may depend on those retained in the previous stages. To alleviate these shortcomings, we randomize the order of the columns to be added in the sequential build-up process and run the algorithm a few times, which may lead to some improved designs.

The second approach is to perform a random stepwise search and maintain a list of best designs during the search. We randomly generate designs by adding one column at a time. At each stage we retain only one design, compare it with the best design in the list using the MA criterion and

Table 7: Methods Used in the Construction of Good Designs

|  | Run Size |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Method | 128 | 256 | 512 | 1024 | 2048 | 4096 |  |
| Basic Algorithm | $\leq 40$ | $\leq 28$ | $\leq 25$ | $\leq 24$ | $\leq 23$ | $\leq 24$ |  |
| Approach 1 |  | $29-40$ | $26-50$ | $25-31 \& 34-45$ | $35-40$ | $25-30$ |  |
| Approach 2 |  | $41-80$ | $51-98$ |  | $24-31$ | $31-41$ |  |
| Approach 3 |  |  | $99-160$ | $32-33$ | $32-34 \& 41-47$ | $42-65$ |  |

update the list if it is better. If a better design is found, we further perform a naive backward search which compares its MA delete-one-factor projection with the best design in the list. We repeat the naive backward search until no better projection designs can be found. The random search, only involving the computation and comparison of wordlength patterns, is very fast; therefore, we can repeat the whole process a large number of times, say $L$ times. This approach can construct some good designs with large $n$ when the first approach fails. For example, we obtain MA 256 -run designs with $n=69-80$ via this approach; see next section for more details.

The third approach is to start with some known good designs with large $n$ and perform a naive backward search. The doubling method proposed by Chen and Cheng (2006) can be used to construct good resolution IV designs with large $n$. Specially, by repeatedly doubling the $2^{5-1}$ design defined by $I=A B C D E$, we can construct a resolution IV design with $16 \times 2^{k}$ runs and $5 \times 2^{k}$ factors for any $k \geq 1$. Chen and Cheng (2006) showed that such a design has MA and its projection designs are also good when $n$ is close to $5 \times 2^{k}$. For resolution V designs, the doubling method does not work. Since a $2^{n-k}$ design of resolution V is equivalent to a binary linear code with length $n$, dimension $k$ and minimum distance 5 , we can use some existing linear codes. In particular, we obtain $2^{33-23}, 2^{47-36}$ and $2^{65-53}$ designs of resolution V from the corresponding linear codes in Chen (1991) and Brouwer (1998). By folding over the first two designs, we further obtain $2^{34-23}$ and $2^{48-36}$ designs of resolution VI. This approach gives us a few more good designs with large $n$.

When the basic algorithm fails, we try all three approaches to construct good designs. Table 7 shows the methods used in the construction of good designs presented in the next section. The basic algorithm can generate all MA designs up to 40 factors for 128 runs and up to 23-28 factors for 256-4096 runs. For 128 runs, the basic algorithm can be used to construct all MA designs with

Table 8: Comparison of Some Good Designs

| Run Size | Method | $n=25$ | $n=30$ | $n=35$ | $n=40$ | $n=45$ |
| :---: | :--- | :--- | :--- | :---: | :---: | :--- |
| 256 | Author | $A_{4}=34$ | $A_{4}=93$ | $A_{4}=200$ | $A_{4}=370$ | $A_{4}=760$ |
|  | SAS | $A_{4}=40$ | $A_{4}=119$ | $A_{4}=285$ | $A_{4}=580$ | $A_{4}=1,010$ |
| 512 | Author | $A_{4}=4$ | $A_{4}=22$ | $A_{4}=60$ | $A_{4}=133$ | $A_{4}=250$ |
|  | SAS | $A_{4}=4$ | $A_{4}=22$ | $A_{4}=63$ | $A_{4}=614$ | $A_{4}=1,427$ |
| 1024 | Author | $A_{5}=22$ | $A_{5}=152$ | $A_{4}=10$ | $A_{4}=34$ | $A_{4}=76$ |
|  | SAS | $A_{5}=55$ | $A_{5}=163$ | $A_{4}=180$ | $A_{4}=783$ | $A_{4}=1,480$ |
| 4048 | Author | $A_{6}=119$ | $A_{6}=677$ | $A_{5}=121$ | $A_{5}=331$ | $A_{5}=673$ |
|  | SAS | $A_{6}=139$ | $A_{6}=690$ | $A_{5}=112$ | $A_{5}=351$ | - |
|  | Author | $A_{6}=15$ | $A_{6}=195$ | $A_{6}=856$ | $A_{6}=2,086$ | $A_{6}=4,490$ |
|  | SAS | $A_{6}=56$ | $A_{6}=329$ | $A_{6}=971$ | $A_{6}=2,117$ | - |

NOTE: SAS is run for up to 30 minutes on a MacBook with a 2.16 Ghz Intel Core 2 Duo CPU for each case. SAS fails to construct a resolution V design with 2048 runs for $n=45$ and a resolution VI design with 4096 runs for $n=45$.
some existing theories; see the next section. The first approach performs well for relatively small $n$ while the second approach is more effective for medium to large $n$. In order to obtain good designs in a reasonable time, we set $M=10,000$ for resolution IV designs and $M=1,000$ for resolution V or VI designs in the first approach and set $L=100,000$ for 256 runs and $L=10,000$ for 512-4096 runs in the second approach. It takes about 15 and 9 minutes on a MacBook to search designs with 1024 runs and $n \leq 45$ using the first and second approach, respectively.

To determine the efficiency of our methods and designs, we use SAS PROC FACTEX to construct MA designs and compare them to ours. Table 8 lists the minimum $A_{4}, A_{5}$, or $A_{6}$ values for resolution IV, V, or VI designs with 256-4096 runs and $n=25,30,35,40$ and 45. Our designs are much better than the SAS designs except for three cases. For 512 runs and $n=25$ or 30 , our design has the same $A_{4}$ value as the SAS design. For 2048 runs and $n=35$, our design has a larger $A_{5}$ value and is worse. In all other cases, our designs have smaller $A_{4}, A_{5}$ or $A_{6}$ values and thus are better. The differences are the most substantial for 1024 runs and $n=35,40$, and 45 .

## 4 Tables of designs

Using the basic algorithm we completely enumerate all 128-run designs of resolution $\geq 4$ up to 32 factors, all 256 -run designs of resolution $\geq 4$ up to 17 factors, all 512 -run designs of resolution $\geq 5$, all 1024-run designs of resolution $\geq 6$, and all 2048- and 4096-run designs of resolution $\geq 7$. Table 9 shows the number of nonisomorphic designs for various run sizes and resolutions. The complete set of designs can be obtained from the author upon request.

We further enumerate separately all odd 128 -run designs of resolution $\geq 4$, which exist for $n \leq 40$, and all even 128 -run designs of resolution $\geq 4$ for $n \leq 32$. For $n>32$ all even 128 -run designs of resolution IV can be obtained via their complementary even designs; see Butler (2003) and Xu and Cheng (2008). Therefore, all 128 -run designs of resolution IV can be obtained. We also completely enumerate all even 256 -run designs of resolution $\geq 4$ for $n \leq 19$. Table 10 shows the number of nonisomorphic even and odd designs for $128,256,512$, and 1024 runs. According to Table 10, there are 5,710 nonisomorphic even 1024 -run designs of resolution $\geq 6$. Draper and Mitchell (1970) identified 4,043 even designs using the letter pattern check, so they missed 1,667 (about $30 \%$ ) even designs.

The 128 -run designs are of special interest because MA designs are given by CSW up to 64 runs. Block and Mee (2005) constructed MA and weak MA 128-run designs for $n=12-64$. They achieved this by enumerating all odd designs of resolution IV and all even designs for $n \leq 22$, based on their conjecture. By comparing the numbers of even and odd designs, we conclude that their set of odd designs is complete and their set of even designs is also complete for $n \leq 22$. The numbers of even designs for $n=21$ and 22 in their table 6 are not correct, though. So their conjecture is correct for all the cases they considered and their designs do have weak MA as claimed except for a few typos in their table 2 with 15, 19-21, and 30-32 factors (see Corrigenda). For easy reference, we give all MA and weak MA designs for 128 runs up to 40 factors in Table 11, constructed according to the procedure in Section 3.5. Note from Table 11 that MA designs are in sequential order for $n=32-40$. However, this is not true for $n=31$, which agrees with the theoretical result of Xu and Cheng (2008). For $40<n \leq 64$, MA designs can be obtained via deleting the MA complementary even designs from the unique even $2^{64-57}$ design; see Butler (2003), Block and Mee (2005) and Xu and Cheng (2008) for details. Again, this can be achieved by enumerating a set of good even designs. We confirm that MA designs are unique except for $n=41,42,43,44$, and 50 . For $n>64$, MA designs can also be obtained via complementary designs; see Chen and Hedayat (1996), Tang
and Wu (1996), Butler (2003), and Xu and Cheng (2008). Thus, all MA 128-run designs can be constructed.

Table 12 gives all MA and weak MA 256 -run designs up to 28 factors, constructed via the basic algorithm; Table 13 lists some good designs up to 80 factors, constructed via the first two approaches described in Section 3.6. To save space, we omit a design or its generator columns in Table 13 and other tables if it can be derived from another design. For instance, designs with $n=30-32$ columns can be constructed as the first $n$ columns of the design with 33 columns which are explicitly given in Table 13; designs with $n=72-79$ columns, not listed in Table 13, can be constructed as the first $n$ columns of the design with 80 columns.

Block (2003) previously obtained a list of 256 -run designs up to 80 factors. For $n=24,30,41-$ 44, his designs have larger $A_{4}$ values than the designs given in Tables 12 and 13. For $n=25$, his design is isomorphic to design 25-17.2 in Table 12 and thus does not have MA. For $n=71$, his design has the same $A_{4}$ and $A_{5}$ values as the design given in Table 13 but has a larger $A_{6}$ value than our design. For all other cases, his designs have the same $A_{4}, A_{5}$ and $A_{6}$ values as the designs in Table 13. According to Xu and Cheng (2008), the designs in Table 13 have MA for $n=69-80$. Other designs in Table 13 may not have MA.

Table 14 gives MA 512-run designs up to 25 factors and Table 15 gives some good 512-run designs up to 160 factors. These designs have resolution $\geq 6$ for $n \leq 18$, resolution V for $19 \leq n \leq 23$, and resolution IV for $24 \leq n \leq 160$. The $2^{160-151}$ design is constructed by the doubling method; see Section 3.6. Draper and Mitchell (1970) conjectured that all $2^{23-14}$ designs of resolution V are equivalent. We confirm this; see Table 9 .

Table 16 gives efficient 1024-run designs up to 45 factors. These designs have resolution $\geq 6$ and MA for $n \leq 24$, resolution V for $25 \leq n \leq 33$ and resolution IV for $34 \leq n \leq 45$. The $2^{33-23}$ design is derived from a linear code in Chen (1991).

Table 17 gives efficient 2048-run designs up to 47 factors. These designs have resolution $\geq 7$ and MA for $n \leq 23$, resolution VI for $24 \leq n \leq 34$, and resolution V for $35 \leq n \leq 47$. The $2^{34-23}$ design is a foldover of the $2^{33-23}$ design given in Table 16 and the $2^{47-36}$ design is derived from a linear code in Chen (1991).

Table 18 gives efficient 4096-run designs up to 65 factors. These designs have resolution $\geq 8$ and MA for $n \leq 24$, resolution VI for $25 \leq n \leq 48$, and resolution V for $49 \leq n \leq 65$. The $2^{48-36}$ design is a foldover of the $2^{47-36}$ design given in Table 17 and the $2^{65-53}$ design is derived from a cyclic linear code in Brouwer (1998).

In Tables 11-18, each $2^{n-k}$ design is labeled as $n-k$ or $n-k . i$, where the index $i$ reflects the ordering based on the MA criterion. Every $2^{n-k}$ design is represented by a set of $n$ columns in the Yates order. To save space, we omit the independent columns, which are $\left\{1,2, \ldots, 2^{n-k-1}\right\}$, and give only a set of $k$ columns. For illustration, consider design 9-2.1 in Table 11 which has columns \{31, $103\}$. Denote the nine factors as $\left\{x_{1}, \ldots, x_{9}\right\}$, where $\left\{x_{1}, \ldots, x_{7}\right\}$ represent independent columns, that is, $x_{i}=2^{i-1}$ for $i=1, \ldots, 7$. Then $x_{8}=x_{1} \cdot x_{2} \cdot x_{3} \cdot x_{4} \cdot x_{5}$ and $x_{9}=x_{1} \cdot x_{2} \cdot x_{3} \cdot x_{6} \cdot x_{7}$ because $31=2^{0}+2^{1}+2^{2}+2^{3}+2^{4}$ and $103=2^{0}+2^{1}+2^{2}+2^{5}+2^{6}$. The wordlength pattern of this design is $A_{6}=3$ and $A_{i}=0$ for $i \neq 6$. If a design with $n$ columns is not explicitly given, then it can be constructed as the first $n$ columns of the smallest design that has more than $n$ columns and is explicitly listed in the tables.

## 5 Concluding Remarks

We develop a sequential algorithm for constructing large FF designs. The new algorithm has the following features:

1. A construction procedure that allows a design to be constructed only from its MA projection in the sequential build-up process,
2. A nonisomorphism classification procedure that uses moment projection patterns to identify nonisomorphic designs efficiently,
3. A fast isomorphism check procedure that matches factors using their delete-one weight distributions,
4. A method for constructing MA designs using a partial catalog of good designs.

With some proper modifications, these features can be used to construct designs more efficiently for other situations such as blocked designs, split-plot designs, and robust parameter designs.

We further propose three approaches for constructing good designs with a large number of factors. Efficient designs are tabulated for 128-4096 runs and up to 40-160 factors. This largely extends what is available in the literature and can at least partially fulfill the increasing demand for efficient two-level FF designs with several hundred or thousand runs and dozens of factors. The construction becomes much more challenging as both the run size and the number of factors increase, which calls for further research.

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Table 9: Number of Nonisomorphic Designs

| $n$ | Run Size (Resolution $\geq R$ ) |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 128(4) | 256(4) | 256(5) | 512(5) | 1024(6) | 2048(7) | 4096(7) | 4096(8) |
| 8 | 5 |  |  |  |  |  |  |  |
| 9 | 13 | 6 | 5 |  |  |  |  |  |
| 10 | 33 | 21 | 9 | 6 |  |  |  |  |
| 11 | 92 | 74 | 11 | 16 | 6 |  |  |  |
| 12 | 249 | 311 | 14 | 36 | 14 | 6 |  |  |
| 13 | 623 | 1,429 | 15 | 92 | 24 | 9 | 7 | 6 |
| 14 | 1,535 | 7,344 | 11 | 282 | 47 | 7 | 17 | 7 |
| 15 | 3,522 | 42,581 | 6 | 1,011 | 98 | 7 | 27 | 4 |
| 16 | 7,500 | 271,784 | 1 | 4,019 | 185 | 7 | 48 | 5 |
| 17 | 14,438 | 1,798,534 | 1 | 13,759 | 380 | 3 | 95 | 5 |
| 18 | 25,064 | ? | 0 | 29,373 | 919 | 2 | 113 | 2 |
| 19 | 39,335 | ? |  | 31,237 | 1,701 | 1 | 84 | 1 |
| 20 | 57,920 | ? |  | 14,135 | 1,682 | 1 | 35 | 1 |
| 21 | 82,496 | ? |  | 2,373 | 739 | 1 | 22 | 1 |
| 22 | 118,444 | ? |  | 128 | 128 | 1 | 17 | 1 |
| 23 | 173,092 | ? |  | 1 | 8 | 1 | 17 | 1 |
| 24 | 256,654 | ? |  | 0 | 1 | 0 | 13 | 1 |
| 25 | 376,382 | ? |  |  | 0 |  | 0 | 0 |
| 26 | 537,907 | ? |  |  |  |  |  |  |
| 27 | 735,111 | ? |  |  |  |  |  |  |
| 28 | 956,190 | ? |  |  |  |  |  |  |
| 29 | 1,174,404 | ? |  |  |  |  |  |  |
| 30 | 1,363,003 | ? |  |  |  |  |  |  |
| 31 | 1,489,183 | ? |  |  |  |  |  |  |
| 32 | 1,535,167 | ? |  |  |  |  |  |  |
| Total | 8,948,362 | ? | 73 | 96,468 | 5,932 | 46 | 495 | 35 |

Table 10: Number of Nonisomorphic Even and Odd Designs

| $n$ | Run Size (Resolution $\geq R$ ) |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 128(4) |  | $256(4)$ |  | 512(5) |  | 1024(6) |  |
|  | Even | Odd | Even | Odd | Even | Odd | Even | Odd |
| 8 | 3 | 2 |  |  |  |  |  |  |
| 9 | 6 | 7 | 3 | 3 |  |  |  |  |
| 10 | 14 | 19 | 9 | 12 | 3 | 3 |  |  |
| 11 | 30 | 62 | 24 | 50 | 4 | 12 | 3 | 3 |
| 12 | 69 | 180 | 80 | 231 | 5 | 31 | 7 | 7 |
| 13 | 136 | 487 | 241 | 1,188 | 5 | 87 | 11 | 13 |
| 14 | 295 | 1,240 | 839 | 6,505 | 5 | 277 | 23 | 24 |
| 15 | 596 | 2,926 | 3,029 | 39,552 | 5 | 1,006 | 51 | 47 |
| 16 | 1,292 | 6,208 | 12,487 | 259,297 | 3 | 4,016 | 125 | 60 |
| 17 | 2,651 | 11,787 | 55,331 | 1,743,203 | 1 | 13,758 | 332 | 48 |
| 18 | 5,598 | 19,466 | 265,798 | ? | 1 | 29,372 | 908 | 11 |
| 19 | 11,341 | 27,994 | 1,314,705 | ? | 0 | 31,237 | 1,695 | 6 |
| 20 | 22,728 | 35,192 | ? | ? |  | 14,135 | 1,681 | 1 |
| 21 | 43,295 | 39,201 | ? | ? |  | 2,373 | 738 | 1 |
| 22 | 79,597 | 38,847 | ? | ? |  | 128 | 127 | 1 |
| 23 | 138,224 | 34,868 | ? | ? |  | 1 | 8 | 0 |
| 24 | 228,521 | 28,133 | ? | ? |  | 0 | 1 |  |
| 25 | 355,813 | 20,569 | ? | ? |  |  | 0 |  |
| 26 | 524,409 | 13,498 | ? | ? |  |  |  |  |
| 27 | 727,036 | 8,075 | ? | ? |  |  |  |  |
| 28 | 951,906 | 4,284 | ? | ? |  |  |  |  |
| 29 | 1,172,255 | 2,149 | ? | ? |  |  |  |  |
| 30 | 1,362,027 | 976 | ? | ? |  |  |  |  |
| 31 | 1,488,750 | 433 | ? | ? |  |  |  |  |
| 32 | 1,534,970 | 197 | ? | ? |  |  |  |  |
| 33 |  | 101 | ? | ? |  |  |  |  |
| 34 |  | 31 | ? | ? |  |  |  |  |
| 35 |  | 13 | ? | ? |  |  |  |  |
| 36 |  | 8 | ? | ? |  |  |  |  |
| 37 |  | 3 | ? | ? |  |  |  |  |
| 38 |  | 2 | ? | ? |  |  |  |  |
| 39 |  | 1 | ? | ? |  |  |  |  |
| 40 |  | 1 | ? | ? |  |  |  |  |
| Total |  | 296,960 | ? | ? | 32 | 96,436 | 5,710 | 222 |

Table 11: Weak MA 128-Run Designs for $n \leq 40$

| Design | $\left(A_{4}, A_{5}, \ldots\right)$ | Columns |
| :---: | :---: | :---: |
| 8-1.1 | 00001 | 127 |
| 9-2.1 | 00300 | 31103 |
| 10-3.1 | 03310 | 3110343 |
| 11-4.1 | 06621 | 311034385 |
| 12-5.1 | 18128 | 311034385121 |
| 12-5.2 | 110105 | 31103438544 |
| 12-5.3 | 110114 | 31103438546 |
| 13-6.1 | 2161810 | 3110343854486 |
| 13-6.2 | 216208 | 3110343854661 |
| 14-7.1 | 3243616 | 3110343854661114 |
| 15-8.1 | 7325240 | 311034385466111467 |
| 15-8.2 | 7344642 | 31103438544868853 |
| 15-8.3 | 7384428 | 311034385466111413 |
| 16-9.1 | 104872 | 31103438544868853110 |
| 17-10.1 | 1560130 | 31103438546611146778116 |
| 17-10.2 | 1566110 | 3110343854661114677855 |
| 17-10.3 | 1568106 | 311034385448688533858 |
| 17-10.4 | 1572102 | 3110343854661114671355 |
| 18-11.1 | 2080200 | 31103438546611146778116121 |
| 18-11.2 | 2092160 | 311034385466111467785558 |
| 19-12.1 | 27120235 | 31103438546611146778555886 |
| 20-13.1 | 36152340 | 3110343854661114677855588691 |
| 21-14.1 | 51200414 | 31103438544825456887812312510425 |
| 21-14.2 | 51202400 | 3110343854486885338587983110124 |
| 22-15.1 | 65248572 | 311034385448688537858839728104114 |
| 22-15.2 | 65256552 | 31103438544825456887812312510425112 |
| 23-16.1 | 83316744 | 3110343854482545688781231251042511249 |
| 23-16.2 | 83318734 | 311034385448688533858798311012497104 |
| 24-17.1 | 102384992 | 31103438544868853110192857679810026105 |
| 24-17.2 | 102394985 | 311034385448688533858798311012497104114 |
| 25-18.1 | 1244821312 | 311034385448688533858798311012497104114123 |
| 26-19.1 | 1525681704 | 311034385448688531101928576798100261056277 |
| 27-20.1 | 1806902200 | 311034385448688531101928576798100261056277112 |
| 28-21.1 | 2108402800 | 311034385448688531101928576798100261056277112127 |
| 29-22.1 | 2669453472 | 311034385448688531101928576798100261056277112127124 |
| 30-23.1 | 3359724662 | 311034381452611412722675694116738108146953257312128 |
| 31-24.1 | 39111345826 | same as design 30-23.1, plus 91 |
| 31-24.2 | 39111345827 | same as design 30-23.1, plus 51 |
| 32-25.1 | 45213227219 | same as design 30-23.1, plus 5197 |
| 32-25.2 | 45213237218 | same as design 30-23.1, plus 9151 |
| 32-25.3 | 45213247219 | same as design 30-23.1, plus 5162 |
| 33-26.1 | 51815438863 | same as design 30-23.1, plus 519770 |
| 33-26.2 | 51815448863 | same as design 30-23.1, plus 915162 |
| 34-27.1 | 5891800 | same as design 30-23.1, plus 51977079 |
| 34-27.2 | 5891801 | same as design 30-23.1, plus 51977087 |
| 35-28.1 | 6652100 | same as design 30-23.1, plus 5197707993 |
| 35-28.2 | 6652101 | same as design 30-23.1, plus 5197707991 |
| 36-29.1 | 7562401 | same as design 30-23.1, plus 519770799362 |
| 37-30.1 | 8542744 | same as design 30-23.1, plus 51977079936287 |
| 38-31.1 | 9593136 | same as design 30-23.1, plus 5197707993628788 |
| 39-32.1 | 10713584 | same as design 30-23.1, plus 519770799362878891 |
| 40-33.1 | 11904096 | same as design 30-23.1, plus 519770799362878891106 |

Table 12: Weak MA 256-Run Designs for $n \leq 28$


Table 13: Good 256-Run Designs for $29 \leq n \leq 80$

| Design | $\left(A_{4}, A_{5}, \ldots\right)$ | Columns |
| :---: | :---: | :---: |
| 29-21 | 78579 | 25124417499198271099213387225735713762512091481474474 |
| 30-22 | 93672 |  |
| 31-23 | 113792 |  |
| 32-24 | 133932 |  |
| 33-25 | 1531095 | 2391791881011496375226121223216302520418245142228537111893 |
| 34-26 | 1761280 |  |
| 35-27 | 2001488 |  |
| 36-28 | 2251728 | 11516723323195141 |
| 37-29 | 2642004 |  |
| 38-30 | 2972304 |  |
| 39-31 | 3332632 |  |
| 40-32 | 3703008 | 25323011518645891562401076223655951532151461205720022221134 1822121682076710125113815161 |
| 41-33 | 4683134 | 254173311165714720324186163194142912537123244431012239926 1763918714919320420885106105150 |
| 42-34 | 5253516 |  |
| 43-35 | 5983882 | 2476191240301431061958625279542101081808510123220147177206 138113561917418725017341249151235126 |
| 44-36 | 6794032 | 22312455197113216106230137134189212451491425414622418713190 19424331235167172731761231031821588317079 |
| 45-37 | 7604792 |  |
| 48-40 | 10196648 | 254179199232153531510288229171127210201148694124922754219 24481845976174206141301961071960114186191167247239 |
| 51-43 | 13659100 | 2545579227154106601331092161131914620315625111823018416769 |
|  |  | 834318230732338419617976221164215162502452421341319321153 |
| 54-46 | 176911152 | 2532307955156851086215423317619615917412367248149137219227 254200742391992441141471852242051932342472101672412061501370 92257341 |
| 55-47 | 191112240 | 25447121227180114170223178591032331771512365325239141165124 193224104785628134127851962277131622471521991975208202230 2511919031 |
| 58-50 | 253415120 | 25410714361216301802111389519610446185501022512716810149124 14623712221203194761711561931662271311916773165214241199221 81242711956121186 |
| 71-63 | 627336014 | 251941991172328958173551392110313413324717977140227276741 170145107841482522069721116118123020821820187229127108214146 194164612211201671151529815917674357022464918524252 |
| 80-72 | 1030065536 | 251941991172328958173551392110313413324717977140227276741 170145107841482522069721116118123020821820187229127108214146 19416461221120167115152981591767435702246491852421968228190 118152413723952 |

Table 14: MA 512-Run Designs for $n \leq 25$

| Design | $\left(A_{4}, A_{5}, \ldots\right)$ | Columns |
| :---: | :---: | :---: |
| 10-1.1 | 0000001 | 511 |
| 11-2.1 | 0002100 | 127399 |
| 12-3.1 | 0024100 | 127399179 |
| 13-4.1 | 0048300 | 127399179341 |
| 14-5.1 | 00716700 | 127399179341489 |
| 15-6.1 | 00250300 | 127391155301206501 |
| 16-7.1 | 00440450 | 127391155301206188358 |
| 17-8.1 | 00680850 | 127391155301206188358369 |
| 18-9.1 | 001020153 | 127391155301206188358369468 |
| 19-10.1 | 01284156 | 127143307181211285327105427473 |
| 20-11.1 | 016120240 | 127143307181211285327105427473485 |
| 21-12.1 | 021168360 | 127143307181211285327105427473485510 |
| 22-13.1 | 063189325 | 127391155301206188358350507105298275369 |
| 23-14.1 | 084252445 | 127391155301206188358233404304359045099 |
| 24-15.1 | 2102332 | 1273915553012061883582346938022677441116420 |
| 25-16.1 | 4127428 | 1271433071812112851054273313373945660453162198 |

Table 15: Good 512-Run Designs for $26 \leq n \leq 160$

| Design | $\left(A_{4}, A_{5}\right)$ | Columns |
| :---: | :---: | :---: |
| 26-17 | 6158 |  |
| 27-18 | 9195 |  |
| 28-19 | 13236 |  |
| 29-20 | 17285 | 5014744038224236142230618946140127042710634359480222487196 |
| 30-21 | 22337 |  |
| 31-22 | 27402 |  |
| 32-23 | 35470 | 44511834519946859334156497356994301585383153233165387443261 339308 |
| 33-24 | 43556 | 44511834519946859334156497356994301585383153233165387443261 339172182 |
| 34-25 | 52644 | 49328317487107310220435201462340113416298269104406427181135 31505469250496 |
| 35-26 | 60756 |  |
| 36-27 | 72872 | 49328317487107310220435201462340113416298269104406427181135 3150546925014058496 |
| 37-28 | 841004 | $\begin{aligned} & 3194821713272411094725101162339328230835345131349615486391 \\ & 26742924247149533414975 \end{aligned}$ |
| 38-29 | 991146 |  |
| 39-30 | 1151312 | 4151103331714724219115633835338339011623772961619954146394 18443121128340435093441337 |
| 40-31 | 1331484 | 4451152302955063133340375297420245383414452488175368497101 34292162306120206353168156125459 |
| 41-32 | 1531694 |  |
| 42-33 | 1741930 | 4451152302955063133340375297420245383414452488175368497101 34292162306120206125459281208426355255 |
| 43-34 | 1972184 |  |
| 44-35 | 2222440 | 43912122735149642622078201396114308255486364489119445338307 562141784551926534815939285417234262508408 |
| 45-36 | 2502730 | 43912122735149642622078201396114308255486364489119445338307 562141784551926534815939285417234262408279194 |
| 46-37 | 2803051 |  |
| 47-38 | 3113411 | 4711224343022831912274622461771354344977208492344357165496 |
|  |  | 121110228408466397211323473388278314450184332103506 |
| 48-39 | 3463775 | 382391458465355428443317438326360894615522714191303500338214 |
| 49-40 | 3844175 | 41741029210125225127734720640914714117619917026895487 25328642847115531350637217510520920439471449478117243484339 |
|  |  | 203354468328489438434324233191312684053021513317715125230 |
| 50-41 | 4274603 | 439109496286155188454227393291255232583397841024547934191352 26314130842117536481297119273379150382473212344482461400102 |

Table 15: Continued

| Design | $\left(A_{4}, A_{5}\right)$ | Columns |
| :---: | :---: | :---: |
| 51-42 | 4685088 | 5012341213143644312201034791694802716644650410985270158362 |
|  |  | 41933521533842834412740628428141020544142646413293239219294 |
| 52-43 | 5215600 | 49430712748147117190252149270198178301358329208219452376395 |
|  |  | 892312801612921804181319350656432108994642514240486349403 279447 |
| 54-45 | 6436648 | 477593913644103312293092074388622611944145223327929869186134 |
|  |  | 12049141529146713921950039274346345264318137261369220286151 14821416 |
| 61-52 | 116411994 | 239314457124406484419269240895031954763638640123659302330324 |
|  |  | 3494751385042519046661792261511678344435445431915711922941 |
|  |  | 1333743593093963605244351099 |
| 68-59 | 195920034 | 494181295223348118443470190449275363224140381237297166131202 |
|  |  | 281290440378242358235115364323318209334196124439151130249508 |
|  |  | 5011794434343829101398386271325338353137278389266474 |
| 78-69 | 387037963 | 50537022027959397419195380267864904531904004202511781453079 |
|  |  | 503218169612944704673281847634620521316539246335735521726188 |
|  |  | 36712634174552703454574863863263332084804113051338527421276 |
|  |  | 142157405280151472 |
| 87-78 | 640760906 | 3793998748118935843904182032814394403091805047836516811776 |
|  |  | 1556046049129797292214262236284499349405304505488344410307 |
|  |  | 319251846946512027921146732238719138484274267230310240508 |
|  |  | 352339111370254455493720633537510642830223457 |
| 98-89 | 1140990646 | 3792483413169448114140723933845420354242396161329138181304 |
|  |  | 2242414184944772153144463743024523319115618625369501468435 |
|  |  | 50619974582272182922042955114002831252443513091089136584484 |
|  |  | 453323314362341504938528911210226441478465421427942446314 |
|  |  | 12225113528635234411 |
| 160-151 | 855601048576 | 5062064032173421716326948025228345792365298958127653390231 |
|  |  | 3004004384124783665054754174546618330380495339279152149359 |
|  |  | 39230713748373440243131166138573172007416810827358356234120 |
|  |  | 50315019327432148547729445540945211634131841021246539524098 |
|  |  | 4861552551409746420346738917850043018022829190415246293165 |
|  |  | 27012333643717734512621532242333241842969189218335472303370 |
|  |  | 1170458125195436929730436082119604923520538367280363111233 203443194143259245 |

Table 16: Efficient 1024-Run Designs for $n \leq 45$

| Design | $\left(A_{4}, A_{5}, \ldots\right)$ | Columns |
| :---: | :---: | :---: |
| 11-1.1 | 000000 | 1023 |
| 12-2.1 | 000030 | 127911 |
| 13-3.1 | 000430 | 127911435 |
| 14-4.1 | 000870 | 127911435725 |
| 15-5.1 | 0001515 | 127911435725873 |
| 16-6.1 | 0062515 | 127911435725873158 |
| 17-7.1 | 001241 | 127911435725873158327 |
| 18-8.1 | 001966 | 127911435725873158327490 |
| 19-9.1 | 0028104 | 127911435725873158327490626 |
| 20-10.1 | 0040160 | 127911435725873158327490626697 |
| 21-11.1 | 0056240 | 127911435725873158327490626697860 |
| 22-12.1 | 0077352 | 127911435725873158327490626697860932 |
| 23-13.1 | 002510 | 127911179341614158968283805466555508535 |
| 24-14.1 | 003360 | 127911179341614158790440964625995234334589 |
| 25-15 | 022336 |  |
| 26-16 | 044358 | 43989217421384710964729998531805716339701222231 |
| 27-17 | 068392 | 41589217463190110794493295716314527793697940605586 |
| 28-18 | 090483 | 41589217463190110794493295716314527793753676455270669 |
| 29-19 | 0118586 | 638100928398224484454117480912167783545347461520796050392 |
| 30-20 | 0152703 | 998127433861527714681286299908376220242135975763189610836938 |
| 31-21 | 0189863 | 638100928398224484454117480912167783545367054401169621778390 957 |
| 32-22 | 02311056 |  |
| 33-23 | 02751287 | 979877351101239136221397430790541281163911418768820292669572 848870534 |
| 35-25 | 10365 |  |
| 38-28 | 22564 | 7024938654227222831002405251953471015899882101163474736554563 7338795738315165171646 |
| 40-30 | 34728 |  |
| 42-32 | 48940 | 859757227557914124988463214678488939154464231023867876396630 537583696805921712822169500754618743 |
| 45-35 | 761344 | 83096742847522018260184465470351929863635329969929565918875 111725755624307456399832792805386506366621008 |

Table 17: Efficient 2048-Run Designs for $n \leq 47$

| Design | $\left(A_{5}, A_{6}, \ldots\right)$ | Columns |
| :---: | :---: | :---: |
| 12-1.1 | 000000 | 2047 |
| 13-2.1 | 000120 | 2551807 |
| 14-3.1 | 000700 | 1279111459 |
| 15-4.1 | 0001500 | 12791114591749 |
| 16-5.1 | 0003000 | 127911145917491897 |
| 17-6.1 | 0016300 | 127911145917491897470 |
| 18-7.1 | 0032460 | 127911145917491897470739 |
| 19-8.1 | 0052780 | 127911145917491897470739826 |
| 20-9.1 | 0080130 | 1279111459174918974707398261272 |
| 21-10.1 | 00120210 | 12791114591749189747073982612721309 |
| 22-11.1 | 00176330 | 127911145917491897470739826127213091614 |
| 23-12.1 | 00253506 | 1279111459174918974707398261272130916141956 |
| 24-13 | 085272 |  |
| 25-14 | 0119336 |  |
| 26-15 | 0166416 |  |
| 27-16 | 0230512 | 16461438247174812276351807494135696919648542047129915211378 |
| 28-17 | 04210 | 1946186310011660757671433136162625412215512004107815493971402 |
| 29-18 | 05370 | 159874319311367426147369611443581754174963517971615185810121500 179 |
| 30-19 | 06770 | 164682314941693109682968186912431294133010094946289911872376 10671453 |
| 31-20 | 08450 | 172237993516234941426223527129496216706371816248108114831500 1453409747 |
| 32-21 | 010480 |  |
| 33-22 | 012850 |  |
| 34-23 | 015620 | 7439541387152410778801417204742110012147901454618108215741709 17363131474731654913 |
| 35-24 | 1211069 |  |
| 40-29 | 3312170 | 1822164510121423118755511801137202745319901511528295818362185 132113569416071713825139412978048481198243 |
| 45-34 | 6734493 |  |
| 47-36 | 8465922 | 1243995381165419931063916188815502002162471982357211806891299 8901342183163572626935033712541532108019981352123719781443531 1701306 |

Table 18: Efficient 4096-Run Designs for $n \leq 65$

| Design | $\left(A_{5}, A_{6}, \ldots\right)$ | Columns |
| :---: | :---: | :---: |
| 13-1.1 | 000000 | 4095 |
| 14-2.1 | 000021 | 5113615 |
| 15-3.1 | 000340 | 25518072867 |
| 16-4.1 | 000780 | 255180728673413 |
| 17-5.1 | 0001416 | 2551807286734133734 |
| 18-6.1 | 000450 | 204721112503277729223308 |
| 19-7.1 | 000780 | 2047211125032777292233082996 |
| 20-8.1 | 0001300 | 20472111250327772922330829963441 |
| 21-9.1 | 0002100 | 204721112503277729223308299634413482 |
| 22-10.1 | 0003300 | 2047211125032777292233082996344134823670 |
| 23-11.1 | 0005060 | 20472111250327772922330829963441348236703747 |
| 24-12.1 | 0007590 | 204721112503277729223308299634413482367037473853 |
| 25-13 | 015196 | 40313914165727711507255274634729133273318622062693 |
| 26-14 | 036249 |  |
| 27-15 | 057309 | 40313914165727711507255228412978167513383249296423821253212 |
| 28-16 | 090396 | 403134294718893922328930336223459338494623852540172128842700 |
| 29-17 | 0130488 | 40313914165727711507291725522841297816751338350742315835331984 301 |
| 30-18 | 0195544 | 403139141657277115077502552319028411675324935654048333436492204 14283644 |
| 31-19 | 0282633 | 4088123132543427403818831457158732452961335337002764381936103404 9572142996 |
| 32-20 | 0402448 | 3821152219319492239843726289920772486270638341918285932053985 484361131962360 |
| 35-23 | 08560 | 351189027342531623398831661349195524651657913671278921199733683 21419812927365217723964 |
| 40-28 | 020860 |  |
| 41-29 | 024600 | 3447719143829654076141728742246337382320042497744247835062698 36477013277108214793172381539479973091235629111952 |
| 45-33 | 044900 |  |
| 48-36 | 067680 | 40872862146822353530165886634511707316635891423260116845513656 |
|  |  | 3851355625573968325417353345604189330484712630286933134911585 2840243538032249 |
| 65-53 | 222321840 | 300612453924215914412808815172133521887165312343560365910633590 25454579979153300382317312508109836658603132145842933821555609 1433308722272435374737762313242315314083399019312402333228281581 191017582191018 |

