

Lecture 10 Simulation Methods

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1 Monte Carlo Method

1. Goal: To evaluate $\theta = E[f(X)]$ for $X \sim P$, where P is the target distribution.
2. Direct Monte Carlo: Sample x_i as i.i.d. from P and take the average $\hat{\theta} = \frac{1}{n} \sum_{i=1}^n f(x_i)$.
Examples: Can be used to evaluate $E[X^2]$, $P(X > c) = E[\mathbb{1}_{\{x>c\}}]$.
3. Monte Carlo methods are useful for:
 - (a) Sampling from posterior in Bayesian inference
 - (b) When dimension of the parameter space is high
 - (c) When analytic form of the distribution is not available
4. Vanilla Monte Carlo:
Question: Let $X \perp Y \sim \text{Unif}(0, 1)$, what is $P(X^2 + Y^2 \geq 1)$?
Simulate N data points, count the number of data points that satisfy $x_i^2 + y_i^2 \geq 1$.
Estimate the probability by: $\frac{|S|}{N}$, where $S = \{(x_i, y_i) | x_i^2 + y_i^2 \geq 1, i = 1, \dots, n\}$.

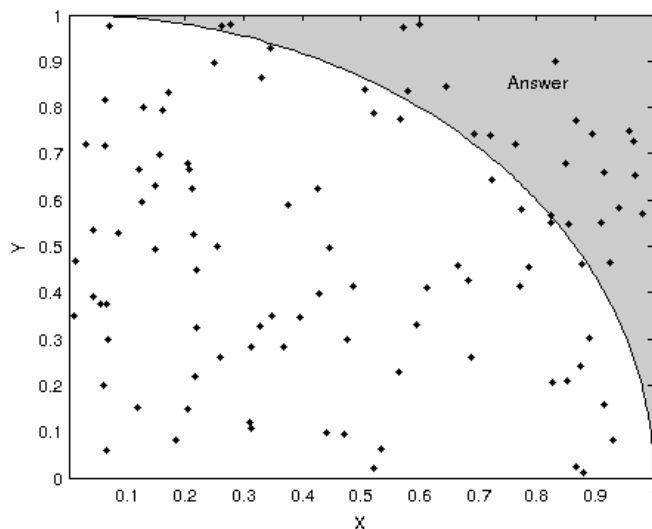


Figure 1: Vanilla Monte Carlo

2 Simulating from A Distribution

1. Suppose the distribution is known with CDF F .
Theorem: Let $U \sim \text{Unif}(0, 1)$ and $X = F^{-1}(U)$, then $X \sim F$.

Proof: $P(X \leq x) = P(F^{-1}(U) \leq x) = P(U \leq F(x)) = F(x)$.

2. Example:

To sample $X \sim \text{Exp}(\lambda)$, in R: `x <- rexp(n, lambda)`

First sample $u_1, \dots, u_n \sim \text{Unif}(0, 1)$.

CDF for exponential distribution is $F(x) = 1 - e^{-\lambda x}, x \geq 0$

Let $y = 1 - e^{-\lambda x}$, then $e^{-\lambda x} = 1 - y$, $x = -\frac{1}{\lambda} \log(1 - y), y \in [0, 1)$

So $F^{-1}(x) = -\frac{1}{\lambda} \log(1 - x), x \in [0, 1)$

Let $x_i = -\frac{1}{\lambda} \log(1 - u_i)$, then x_1, \dots, x_n are samples from $\text{Exp}(\lambda)$.

3 Rejection Method (von Neumann 1951)

1. Setting:

- (a) Want to sample from a target distribution with density $\pi(x)$
- (b) The PDF of the target distribution is known up to a constant:
 $l(x) = c\pi(x)$, where $l(x)$ is known, c and $\pi(x)$ unknown.
- (c) Can construct:
 - i. An envelope function $g(x)$
 - ii. A constant M such that $Mg(x) \geq l(x), \forall x$

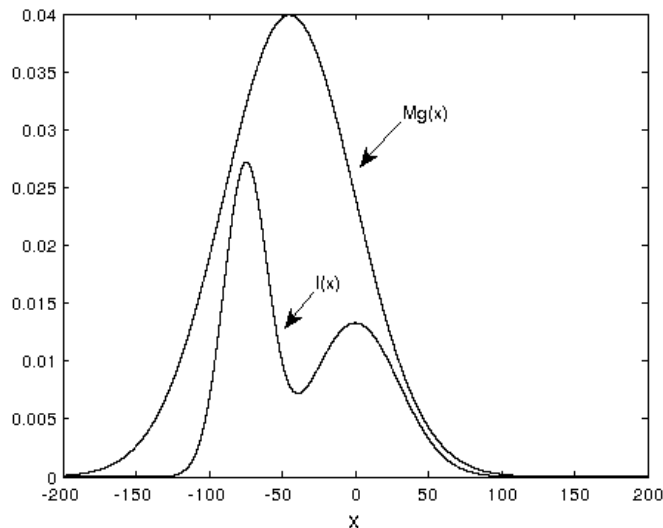


Figure 2: Envelope function

2. Procedure:

- (a) Draw a sample x from $g(x)$ and compute the ratio $r = \frac{l(x)}{Mg(x)} \in [0, 1]$
- (b) Flip a coin with success probability r
 - i. If head turns up, accept and keep x
 - ii. Otherwise, discard x

(c) Go back to step (a) until the n^{th} sample is accepted

3. Why Does It Work?

Proof: Let $I = \begin{cases} 1 & \text{if sample } x \sim g \text{ is accepted.} \\ 0 & \text{otherwise.} \end{cases}$

$$P(I = 1) = \int P(I = 1|X = x)g(x) dx = \int \frac{l(x)}{Mg(x)}g(x) dx = \int \frac{l(x)}{M} dx = \int \frac{c\pi(x)}{M} dx = \frac{c}{M}$$

$$P(X = x|I = 1) = \frac{P(X = x, I = 1)}{P(I = 1)} = \frac{P(I = 1|X = x)g(x)}{P(I = 1)} = \frac{\frac{l(x)}{Mg(x)}g(x)}{\frac{c}{M}} = \frac{l(x)}{c} = \pi(x)$$

4. Example: Truncated Gaussian

Target distribution with density $\pi(x) \propto \phi(x)\mathbb{1}_{\{x > c\}}$, where $\phi(x)$ is the PDF of $N(0, 1)$.

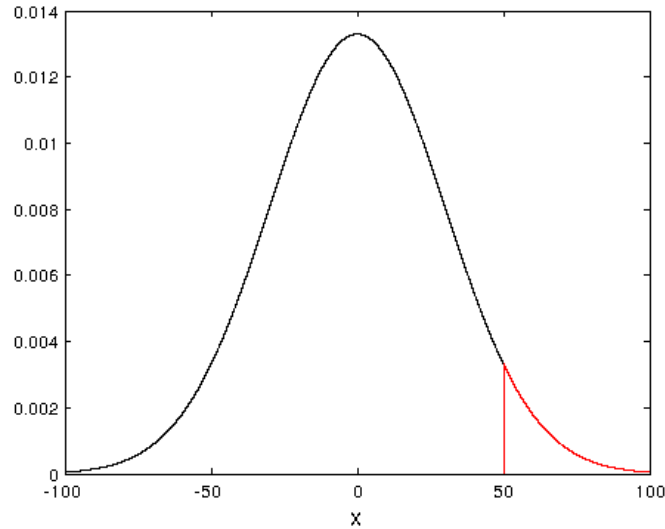


Figure 3: Truncated Gaussian, $c=50$

Envelope 1: $g(x) = \phi(x)$, $M = 1$

First, we notice that $Mg(x) \geq \phi(x)$, $\forall x$.

$$r = \frac{\phi(x)\mathbb{1}_{\{x > c\}}}{\phi(x)} = \mathbb{1}_{\{x > c\}}, E[r] = E[\mathbb{1}_{\{x > c\}}] = 1 - \Phi(c), \text{ where } \Phi(x) \text{ is the CDF of } N(0, 1).$$

Envelope 1 procedure:

Draw x from $N(0, 1)$, keep if $x > c$.

Repeat until the n^{th} sample is accepted.

Envelope 2:

Let $g(x) = \lambda e^{-\lambda(x-c)}$, $x \geq c$.

An envelope function must satisfy $Mg(x) \geq \phi(x)$, $x \geq c$.

What is the smallest M such that $M \geq \frac{\phi(x)}{g(x)}$, $\forall x \geq c$?

$$M \geq \frac{\frac{1}{\sqrt{2\pi}}e^{-x^2/2}}{\lambda e^{-\lambda(x-c)}} = \frac{1}{\sqrt{2\pi}\lambda}e^{-(x^2/2 - \lambda(x-c))}$$

So $M = \min_{x \geq c} \frac{1}{\sqrt{2\pi}\lambda} e^{-(x^2/2 - \lambda(x-c))} = \frac{1}{\sqrt{2\pi}\lambda} e^{(\lambda^2/2 - \lambda c)}$

$Mg(x) = \frac{1}{\sqrt{2\pi}} e^{(-\lambda^2/2 - \lambda x)}$

What λ to choose?

We want λ^* that maximizes the acceptance rate r .

maximize $r = \frac{\phi(x)}{Mg(x)} = \frac{\frac{1}{\sqrt{2\pi}} e^{-x^2/2}}{\frac{1}{\sqrt{2\pi}} e^{(-\lambda^2/2 - \lambda x)}}$, subject to $x \geq c$, which is equivalent to

maximize $-\frac{x^2}{2} + \lambda x$, subject to $x \geq c$, $\lambda^* = c$, solved.

Envelope 2 procedure:

- (a) Sample x from $Exp(c)$, let $y = x + c$
- (b) Flip a coin with success rate $\frac{e^{-x^2/2}}{e^{(-c^2/2 - cx)}}$, if success keep y
- (c) Go back to step (a) until we accept the n^{th} sample

Acceptance rate comparison for Envelope 1 and Envelope 2:

Envelope	$c = -1$	$c = 2$	$c = 3$
1	0.84	0.02	0.0009
2	0.57	0.88	0.96

Envelope 1 samples from the tail of a Gaussian distribution and has slow acceptance rate, whereas Envelope 2 samples from an exponential distribution and has high acceptance rate.

5. Good Envelope Function Properties:

- (a) Easy to construct
- (b) Easy to sample from
- (c) Close to the target distribution
- (d) Low rejection rate

4 Importance Sampling

1. Goal:

To evaluate $E_\pi[h(X)]$, $X \sim \pi$

2. Algorithm (Marshall 1956):

- (a) Draw x_1, \dots, x_n from a trial distribution g
- (b) Calculate the importance weight $w_i = \frac{\pi(x_i)}{g(x_i)}$
- (c) Estimate $E_\pi[h(X)]$ by $\frac{1}{n} \frac{\sum_{i=1}^n h(x_i) w_i}{\sum_{i=1}^n w_i}$

3. Proof:

$$E_\pi[h(X)] = \int h(x) \pi(x) dx = \int h(x) \frac{\pi(x)}{g(x)} g(x) dx = E_g[h(X) \frac{\pi(X)}{g(X)}], X \sim g$$

4. Example:

$\pi(x) = \frac{\phi(x)}{\int_0^1 \phi(x) dx} \mathbb{1}_{\{x \in [0,1]\}}$, where $\phi(x)$ is the PDF of $N(0,1)$.

Vanilla Simulation Approach:

Take draws from $N(0, 1)$ and only keep draws in $[0, 1]$.

This is inefficient because acceptance rate is $\Phi(1) - \Phi(0)$, where $\Phi(x)$ is the CDF of $N(0, 1)$.

The good part: It gives you the actual draws.

The bad part: It rejects draws.

Importance Sampling Approach:

Draw $x_1, \dots, x_n \sim \text{Unif}(0, 1)$ so that $g(x) = 1, \forall x \in [0, 1]$.

The importance weight is $w_i = \frac{\pi(x_i)}{g(x_i)} = \frac{\phi(x_i)}{\int_0^1 \phi(x) dx}$.

The mean is $\frac{1}{n} \sum_{i=1}^n x_i w_i$.

The good part: It doesn't reject any draw.

The bad part: It doesn't give you the actual draws.

5. Another Example of Importance Sampling:

Target: $f(x, y) = 0.5e^{-90(x-0.5)^2 - 10(y+0.1)^4}$

Proposal: $g(x, y) \propto 0.5e^{-90(x-0.5)^2 - 10(y+0.1)^2}$

This is the density of $N\left(\begin{bmatrix} 0.5 \\ -0.1 \end{bmatrix}, \begin{bmatrix} 1/180 & 0 \\ 0 & 1/20 \end{bmatrix}\right)$.

To compute the weights, we use $w(x, y) = \frac{f(x, y)}{g(x, y)}$.

References

- [1] J. von Neumann, "Various techniques used in connection with random digits. Monte Carlo methods", Nat. Bureau Standards, 12 (1951), pp. 3638.
- [2] Marshall, A. W. (1956). The use of multi-stage sampling schemes in Monte Carlo computations. In M. Meyer (Ed.), Symposium on Monte Carlo Methods, pp. 123-140. New York: Wiley