

CORT: CLASSIFICATION OR REGRESSION TREES

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1. INTRODUCTION

In regression, the objective is to estimate an unknown function $f^* : \mathbf{R}^d \rightarrow \mathbf{R}$ based on a random sample of input-output pairs $(x_1, y_1), \dots, (x_n, y_n)$, where $x_i \in \mathbf{R}^d$ and $y_i \in \mathbf{R}$. In classification, the objective is to construct a classifier that approximates the Bayes-optimal classifier $\phi^* : \mathbf{R}^d \rightarrow \{0, 1, \dots, M-1\}$, also based on a random sample of points $\{(x_i, y_i)\}_{i=1}^n$, where now $y_i \in \{0, 1, \dots, M-1\}$ represents a class label associated with the input x_i . In this paper we consider the two-class problem $M = 2$.

A common approach to solving classification and regression problems is to partition the input space in a tree-structured fashion, and construct an estimator \hat{f} or a classifier $\hat{\phi}$ by fitting to the data in each cell of the partition. The first such tree-based method to gain wide recognition was CART (Classification and Regression Trees) [1]. After nearly two decades, the techniques presented in that seminal work continue to influence the design of new tree-based algorithms.

In this paper we challenge three of the underlying principles of CART. Our first and primary concern is with the penalization strategy employed to prune back an overgrown tree. We reason, based on both intuitive and theoretical arguments, that the pruning rule for classification should be different from that used for regression (unlike CART). Hence, our title, *Classification or Regression Trees*. Second, we argue that growing trees that are adapted to fit the data is an unnecessary step, and advocate the use of dyadic trees instead. We show that dyadic trees provide sufficient flexibility, are easy to construct, and produce near-optimal results when properly pruned. Third, in the regression setting, we replace the usual sum-of-squared errors criterion with the negative log-likelihood function, which more accurately reflects the randomness in the data and leads to near-optimal theoretical performance.

2. BIAS-VARIANCE TRADE-OFF IN CLASSIFICATION AND REGRESSION

The theoretical performance of the estimator \hat{f} or classifier $\hat{\phi}$ is measured in terms of a *risk function*, denoted by R . For regression, the risk is typically a mean square error (MSE). If the observations $\{y_i\}$ are Gaussian distributed, then

$$R(\hat{f}, f^*) = \mathbf{E} \left[(f^* - \hat{f})^2 \right],$$

where \mathbf{E} denotes the expectation operator. In the case where the observations are Poisson or multinomial distributed, as arises in intensity or density estimation,

$$R(\hat{f}, f^*) = \mathbf{E} \left[\left(\sqrt{f^*} - \sqrt{\hat{f}} \right)^2 \right].$$

This ‘‘square-root’’ scale MSE is necessary to stabilize the density-dependent variance of Poisson or multinomial processes. For classification, the risk function is

$$R(\hat{\phi}, \phi^*) = \mathbf{E} \left[L(\hat{\phi}) \right] - L(\phi^*).$$

Here, $L(\phi) = \mathbf{P}\{\phi(X) \neq Y\}$ is the probability of error for the classifier ϕ , and $L(\phi^*)$ is the Bayes error, which is the minimum probability of error among all possible classifiers.

While the risk functions for classification and regression are different, both risk functions have a decomposition of the form $R = R_1 + R_2$, such that R_1 decreases and R_2 increases as the complexity of the classifier/estimator increases. For regression in the Gaussian case, we have the familiar bias-variance decomposition:

$$R(\hat{f}, f^*) = (f^* - \mathbf{E}[\hat{f}])^2 + \mathbf{E} \left[(\hat{f} - \mathbf{E}[\hat{f}])^2 \right].$$

Thus, we have $R_1 = (f^* - \mathbf{E}[\hat{f}])^2$ as the squared bias term and $R_2 = \mathbf{E} \left[(\hat{f} - \mathbf{E}[\hat{f}])^2 \right]$ as the variance term; a similar decomposition holds in the Poisson/multinomial cases.

In classification, the risk is written in terms of the *approximation error* and *estimation error*:

$$R(\hat{\phi}, \phi^*) = (L_C - L(\phi^*)) + \left(\mathbf{E} \left[L(\hat{\phi}) \right] - L_C \right),$$

where $L_C = \inf_{\phi \in \mathcal{C}} L(\phi)$. For example, \mathcal{C} might be the collection of all tree classifiers with no more than 10 leaf nodes. Here the approximation error, $R_1 = (L_C - L(\phi^*))$, functions as the bias term, while the estimation error, $R_2 = \left(\mathbf{E} \left[L(\hat{\phi}) \right] - L_C \right)$ functions as the variance. For convenience, we use the terms ‘‘bias’’ and ‘‘variance’’ to refer to R_1 and R_2 , respectively, for both regression and classification problems.

3. PROPER PENALTIES FOR TREE PRUNING

For tree-based methods, the complexity of a classifier or estimator is quantified in terms of the number of leaf nodes of the tree. Let $R(k)$ denote the risk associated with a tree estimator or classifier based on a tree with k leaf nodes. Let $R_1(k)$ and $R_2(k)$ denote the corresponding bias and variance, respectively. Generally, the bias cannot be gauged without some knowledge of the true function or Bayes optimal classifier. The variance, however, can be assessed in both cases, without knowledge of the underlying functions or distributions, as we will see below. Thus, assume the variance $R_2(k)$ grows like (or is bounded by) a certain function $g(k)$ depending on the number of leaf nodes k . For simplicity, assume that $R_2(k) = \alpha g(k)$, for some $\alpha > 0$.

Since the risk is the sum of $R_1(k)$ and $R_2(k)$, two positive quantities, it is clear that no k -leaf tree can achieve a risk lower than $R_2(k)$. Therefore, if a tree has an empirical error that falls below this lower bound, then the empirical error is no longer an accurate estimate of the true error, and one can infer that the tree is overfitting the training data. Minimizing a criterion of the form *empirical error* $+\alpha g(k)$ tends to produce a value of k (tree size) where this overfitting begins; see Figure 1. This reasoning forms the intuitive basis for tree pruning strategies. As shown in the next section, for regression problems the function $R_2(k)$ is linear in k ; this agrees with the usual CART penalty. For classification, $R_2(k)$ is sublinear and behaves like $k^{1/2}$.

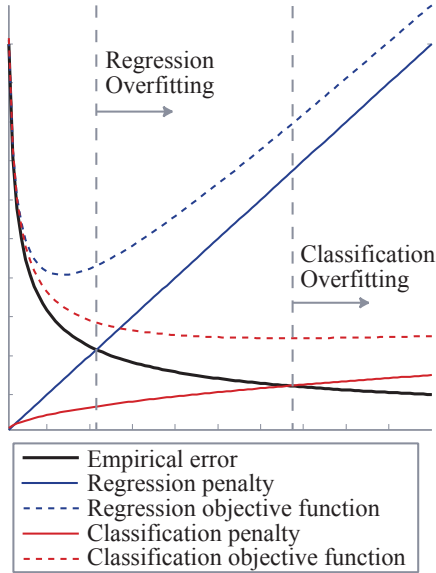


Fig. 1. Penalty structures for classification and regression. When the empirical risk is less than the variance, overfitting occurs. By choosing a penalty proportional to the variance term (which is different for classification than for regression), CORT produces a pruned tree near the beginning of the overfitting region.

4. BOUNDING THE VARIANCE TERM

In this section we derive bounds on the variance $R_2(k)$ for the classification and regression problems. These bounds will help us to establish the proper penalties for pruning.

4.1. Regression

The variance term $R_2(k) \propto k$, the number of leaves (degrees of freedom) in the tree-based estimator. To see this, consider the case in which the data are n samples of a signal contaminated with Gaussian white noise with power σ^2 . Let T be a tree with k leaves, and define the estimator \hat{f} as the sample-average over each of the cells in the partition defined by T . The average of the samples in each cell is Gaussian with variance σ^2 , and thus the total variance of the estimator is $k\sigma^2$. Similar conclusions can be made for other data types (e.g., Poisson, multinomial), and more sophisticated regression models (e.g., polynomial fits in each cell).

4.2. Classification

Let us first consider a simple case in which $\mathcal{C} = \mathcal{C}_k$ is the collection of all tree classifiers corresponding to the different possible labelings of a fixed tree-structured partition of \mathbf{R}^d having k cells. In this case, there are 2^k different classification trees in \mathcal{C}_k , and $R_2(k) = \mathbf{E} [L(\hat{\phi})] - L_{C_k}$. The classifier $\hat{\phi}$ is chosen to minimize the empirical risk, in which case each cell of the partition is labelled by majority vote. A relatively straightforward bounding argument (which we omit) based on Chernoff's inequality shows

$$R_2(k) \leq \alpha \sqrt{k},$$

where α is a constant not depending on k . The square-root bound on the growth of the variance in classification holds in much more general cases, for both adaptive and non-adaptive tree structures [3, 4]. The key to such results is to replace Chernoff's bound by the Vapnik-Chervonenkis inequality [5, 6] or extensions of the Vapnik-Chervonenkis inequality for data-dependent partitions [4].

5. RISK BOUNDS FOR DYADIC CLASSIFICATION AND REGRESSION TREES

In addition to the heuristic argument of section 3, we present theoretical results supporting the two different penalties for classification and regression (see also [2, 4]). To characterize the theoretical performance of classification and regression trees, the rate at which the risk converges to zero can be bounded by assuming the true function or Bayes classifier belongs to a certain (smoothness) class and then carefully balancing the bias and variance components of the risk to achieve a minimum. The details behind such bounds are beyond the scope of this paper, and here we simply state the key results. For more information the reader is referred to [3, 7, 8]. A key assumption behind our results is that the class of trees \mathcal{T}_{D_y} considered is the set of all pruned dyadic trees (i.e., dyadic partitions like those underlying conventional wavelet analysis); they are not grown adaptively to fit the data, which makes certain key analysis steps possible. Below, $\hat{L}_n(T)$ denotes the empirical risk.

Regression Risk Bound: For the sake of simplicity, let us assume that the function f is one-dimensional. Extensions to multidimensional function estimation (e.g., images) can be made. Assume that the true function f belongs to a Besov space with smoothness parameter β . This space includes functions that are generally smooth, but may have discontinuities as well; again a very reasonable assumption for most practical problems. A regression tree is based on a pruned dyadic partition, with polynomials of degree $r \geq \beta$ fitted to the data on each cell of the partition. Select such a regression tree from \mathcal{T}_{D_y} according to the criterion

$$C(T) = \hat{L}_n(T) + \frac{3+r}{2} \log n |T|, \quad (1)$$

where n is the number of data, and the empirical risk is a negative log-likelihood. Then the risk of the resulting estimator \hat{f} is bounded according to

$$R(\hat{f}, f^*) \leq C \left(\frac{\log^2 n}{n} \right)^{2\beta/(2\beta+1)}, \quad (2)$$

where $C > 0$ is a constant. It can be shown that this upper bound is within a logarithmic factor of the minimax lower bound for this

regression problem [8], which demonstrates that dyadic regression trees cannot be significantly outperformed by other methods (e.g., splines, radial basis functions, standard CART, etc.).

Classification Risk Bound: Assume that the Bayes decision boundary is essentially a $d - 1$ dimensional manifold in the original d dimensional feature space; a very reasonable assumption for most practical situations. Technically, we require that the Bayes optimal decision boundary has a box-counting dimension of $d - 1$ [3]. Select a classification tree in \mathcal{T}_{Dy} that minimizes the criterion

$$C(T) = \hat{L}_n(T) + \sqrt{\frac{32(\log(n) + 1)}{n}} |T|^{1/2}, \quad (3)$$

where n is the number of label training data. Then the risk of the corresponding classifier $\hat{\phi}$ is bounded according to

$$R(\hat{\phi}, \phi^*) \leq C \left(\frac{\log n}{n} \right)^{1/(d+1)}, \quad (4)$$

where $C > 0$ is a constant. It can also be shown that this upper bound is close to the minimax lower bound for this classification problem [3], which demonstrates that dyadic classification trees cannot be significantly outperformed by other methods (e.g., neural networks, support vector machines, standard CART, etc.) under the stated assumptions.

6. CONCLUSIONS

The work summarized in this paper pointed to three key modifications of the classical CART program.

1. Different penalties for classification and regression: The variance component of the risk functions grows differently for classification and regression; like $|T|$ for regression and $|T|^{1/2}$ for classification. This implies that the proper penalization for tree pruning should be modified to account for this distinction. With the appropriate penalties, it is shown that the risks of classification and regression trees converge rapidly to zero, at near minimax-optimal rates in a broad range of cases. Without the proper penalty, CART is well known to “overprune” in classification problems.

2. Dyadic trees: CART usually begins by growing a tree (and corresponding partition) to fit the data as closely as possible. This can be a computationally expensive process, and based on our theoretical analysis, as well as our practical experience, appears to be unnecessary. Pruned dyadic trees perform about as well, and sometimes better than, grown and pruned trees. A classification benchmark study [3, 9] demonstrates that the pruning criterion in (3) produces classification trees that perform nearly as well, and sometimes better than, the standard CART-based trees. Moreover, adaptively grown trees are very difficult to analyze, and risk bounds analogous to those presented here for dyadic trees are not currently known. Our use of dyadic partitions for classification here complements the connection made between CART and wavelet-based regression in [10].

3. Likelihood-based regression: CART usually employs a sum-of-squared errors criterion for regression. Here we advocate a negative log-likelihood criterion which enables us

to devise near-optimal estimators for Gaussian and non-Gaussian data types. The theoretical findings described in this paper are also supported by empirical evidence in a number of different non-Gaussian regression problems, including applications in astronomical data analysis, density estimation, and medical imaging [7, 8]. These results demonstrate that the theoretical and practical benefits associated with wavelet analysis in Gaussian noise problems can be obtained in a much broader class of problems, through the use of dyadic partitions and piecewise polynomial data fitting.

In addition to the desirable flexibility and theoretical performance characteristics of our tree-based methods, these classifiers and estimators can be constructed very efficiently [3, 7, 8]. The optimally pruned subtree of an initial N leaf tree may be found in $O(N \log N)$ operations, for either additive (regression) or square root (classification) penalty. In practice, it is usually unnecessary to consider initial trees with more leaves than available data n , and thus $N = O(n)$. Moreover, our penalties are set according to theoretical bounds, and no tuning or adjustment is required. In contrast, CART usually employs computationally demanding cross-validation procedures to select a good pruning. Therefore, the overall computational cost of our methods will typically be much less than that required by traditional CART.

7. REFERENCES

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