

Stat 100a: Introduction to Probability.

Outline for the day

1. Hand in HW3.
2. Review list.
3. Examples.
4. Tournaments.

Thu Dec 7 is the final exam, here in class, 11am to 12:15pm.

Again any notes and books are fine, and bring a pencil and a calculator.

Also bring your student ID to the exam.

1. HAND IN HW3. 2. Review list.

- 1) Basic principles of counting.
 - 2) Axioms of probability, and addition rule.
 - 3) Permutations & combinations.
 - 4) Conditional probability.
 - 5) Independence.
 - 6) Multiplication rules. $P(AB) = P(A) P(B|A) [= P(A)P(B) \text{ if ind.}]$
 - 7) Odds ratios.
 - 8) Random variables (RVs).
 - 9) Discrete RVs, and probability mass function (pmf).
 - 10) Expected value.
 - 11) Pot odds calculations.
 - 12) Luck and skill.
 - 13) Variance and SD.
 - 14) Bernoulli RV. $[0-1. \mu = p, \sigma = \sqrt{pq}.]$
 - 15) Binomial RV. $[\# \text{ of successes, out of } n \text{ tries. } \mu = np, \sigma = \sqrt{npq}.]$
 - 16) Geometric RV. $[\# \text{ of tries til 1st success. } \mu = 1/p, \sigma = (\sqrt{q}) / p.]$
 - 17) Negative binomial RV. $[\# \text{ of tries til } r\text{th success. } \mu = r/p, \sigma = (\sqrt{rq}) / p.]$
 - 18) Poisson RV $[\# \text{ of successes in some time interval. } [\mu = \lambda, \sigma = \sqrt{\lambda}.]$
 - 19) $E(X+Y)$, $V(X+Y)$ (ch. 7.1).
 - 20) Bayes's rule (ch. 3.4).
 - 20) Continuous RVs, Uniform, Normal, Exponential and Pareto.
 - 21) Probability density function (pdf). Recall $F'(c) = f(c)$, where $F(c) = \text{cdf}$.
 - 22) Moment generating functions
 - 23) Markov and Chebyshev inequalities
 - 24) Law of Large Numbers (LLN) and Fundamental Theorem of Poker.
 - 25) Central Limit Theorem (CLT)
 - 26) Conditional expectation.
 - 27) Confidence intervals for the sample mean and sample size calculations.
 - 28) Random Walks, Reflection Principle, Ballot Theorem, avoiding zero
 - 29) Chip proportions, doubling up, and induction.
 - 30) Bivariate normal distribution and the conditional distribution of Y given X .
 - 31) Covariance and correlation.
- Basically, we've done all of ch. 1-7 except 6.7.

Bayes' rule example.

Your opponent raises all-in before the flop. Suppose you think she would do that 80% of the time with AA, KK, or QQ, and she would do that 30% of the time with AK or AQ, and 1% of the time with anything else.

Given only this, and not even your cards, what's P(she has AK)?

Given nothing, $P(AK) = 16/C(52,2) = 16/1326$. $P(AA) = C(4,2)/C(52,2) = 6/1326$.

Using Bayes' rule,

$$\begin{aligned} P(AK \mid \text{all-in}) &= \frac{P(\text{all-in} \mid AK) * P(AK)}{P(\text{all-in} \mid AK)P(AK) + P(\text{all-in} \mid AA)P(AA) + P(\text{all-in} \mid KK)P(KK) + \dots} \\ &= \frac{30\% \times 16/1326}{[30\% \times 16/1326] + [80\% \times 6/1326] + [80\% \times 6/1326] + [80\% \times 6/1326] + [30\% \times 16/1326] + [1\% \times (1326 - 16 - 6 - 6 - 6 - 16)/1326]} \\ &\qquad\qquad\qquad (AK) \qquad\qquad (AA) \qquad\qquad (KK) \qquad\qquad (QQ) \qquad\qquad (AQ) \text{ (anything else)} \\ &= \mathbf{13.06\%}. \text{ Compare with } 16/1326 \sim 1.21\%. \end{aligned}$$

Conditional probability examples.

Approximate P(SOMEONE has AA, given you have KK)? Out of your 8 opponents?

Note that given that you have KK,

$P(\text{player 2 has AA} \ \& \ \text{player 3 has AA})$

$$= P(\text{player 2 has AA}) \times P(\text{player 3 has AA} \mid \text{player 2 has AA})$$

$$= \text{choose}(4,2) / \text{choose}(50,2) \times 1/\text{choose}(48,2)$$

$$= 0.0000043, \text{ or } 1 \text{ in } 230,000.$$

So, very little overlap! Given you have KK,

$P(\text{someone has AA}) = P(\text{player2 has AA or player3 has AA or ... or pl.9 has AA})$

$\sim P(\text{player2 has AA}) + P(\text{player3 has AA}) + \dots + P(\text{player9 has AA})$

$$= 8 \times \text{choose}(4,2) / \text{choose}(50,2) = 3.9\%, \text{ or } 1 \text{ in } \mathbf{26}.$$

What is **exactly** $P(\text{someone has an Ace} \mid \text{you have KK})$? (8 opponents)

or more than one ace

Given that you have KK, $P(\text{someone has an Ace}) = 100\% - P(\text{nobody has an Ace}).$

And $P(\text{nobody has an Ace}) = \text{choose}(46,16)/\text{choose}(50,16)$

$$= \mathbf{20.1\%}.$$

So $P(\text{someone has an Ace}) = \mathbf{79.9\%}.$

Some other example problems.

a. Find the probability you are dealt a suited king.

$$4 * 12 / C(52,2) = 3.62\%.$$

b. The typical number of hands until this occurs is ... +/-

$$1/.0362 \sim 27.6.$$

$$(\sqrt{96.38\%}) / 3.62\% \sim 27.1.$$

So the answer is 27.6 +/- 27.1.

More on luck and skill.

Gain due to skill on a betting round = your expected *profit* during the betting round
= your exp. chips after betting round – your exp. chips before betting round
= (equity after round + leftover chips) –
 (equity before round + leftover chips + chips you put in during round)
= **equity after round – equity before round – cost during round.**

For example, suppose you have A♣ A♠, I have 3♥3♦, the board is
A♥ Q♣ 10♦ and there is \$10 in the pot. The turn is 3♣.

You go all in for \$5 and I call. How much equity due to skill did you gain on the turn?
Your prob. of winning is 43/44.

Your skill gain on turn = your equity after turn bets - equity before turn bets – cost
= (\$20)(43/44) - (\$10)(43/44) - \$5
= \$4.77.

Suppose instead you bet \$5 on the turn and I folded. How much equity due to skill did
you gain on the turn?

$\$15(100\%) - (\$10)(43/44) - \$5 = \$0.23.$



$$\begin{aligned}
& P(\text{You have AK} \mid \text{you have exactly one ace})? \\
&= P(\text{You have AK and exactly one ace}) / P(\text{exactly one ace}) \\
&= P(\text{AK}) / P(\text{exactly one ace}) \\
&= (16/C(52,2)) \div (4 \times 48/C(52,2)) \\
&= 4/48 = 8.33\%.
\end{aligned}$$

$$\begin{aligned}
& P(\text{You have AK} \mid \text{you have at least one ace})? \\
&= P(\text{You have AK and at least one ace}) / P(\text{at least one ace}) \\
&= P(\text{AK}) / P(\text{at least one ace}) \\
&= (16/C(52,2)) \div (((4 \times 48 + C(4,2))/C(52,2)) \sim 8.08\%.
\end{aligned}$$

$$\begin{aligned}
& P(\text{You have AK} \mid \text{your FIRST card is an ace})? \\
&= 4/51 = 7.84\%.
\end{aligned}$$

Suppose there are 1000 players in a casino. Each of them is playing holdem. What is the expected number of people who have pocket aces?

Let $X_1 = 1$ if player 1 has pocket aces, and 0 otherwise.

$X_2 = 1$ if player 2 has pocket aces, and 0 otherwise.

$X_3 = 1$ if player 3 has pocket aces, and 0 otherwise, etc.

X_1 and X_2 are not independent. Nevertheless, if $Y =$ the number of people with AA,

then $Y = X_1 + X_2 + \dots + X_{1000}$, and

$$E(Y) = E(X_1) + E(X_2) + \dots + E(X_{1000})$$

$$= C(4,2)/C(52,2) \times 1000$$

$$\sim 4.52.$$

Let X = the number of queens you have and Y = the number of face cards you have. What is $\text{cov}(X,Y)$?

$$\text{cov}(X,Y) = E(XY) - E(X)E(Y).$$

$X = X_1 + X_2$, where $X_1 = 1$ if your first card is a queen and $X_2 = 1$ if your 2nd card is a queen,

so $E(X) = E(X_1) + E(X_2) = 1/13 + 1/13 = 2/13$. Similarly, $E(Y) = 3/13 + 3/13 = 6/13$.

$E(XY)$? $XY = 4$ if you have QQ, or 2 if you have KQ or QJ, or 1 if you have Qx, where x is not a face card, or 0 otherwise. So $E(XY) = 4 \times C(4,2)/C(52,2) + 2 \times (16+16)/C(52,2) + 1 \times (4 \times 40)/C(52,2) + 0 = 0.187$.

So, $\text{cov}(X,Y) = 0.187 - 2/13 \times 6/13 =$

$$= 0.116.$$

Another CLT Example

Suppose X_1, X_2, \dots, X_{100} are 100 iid draws from a population with mean $\mu=70$ and sd $\sigma=10$. What is the approximate distribution of the sample mean, \bar{x} ?

By the CLT, the sample mean is approximately normal with mean μ and sd σ/\sqrt{n} , i.e. $\sim N(70, 1^2)$.

Now suppose Y_1, Y_2, \dots, Y_{100} are iid draws, independent of X_1, X_2, \dots, X_{100} , with mean $\mu=80$ and sd $\sigma=25$. What is the approximate distribution of $\bar{x} - \bar{y} = Z$?

Now the sample mean of the first sample is approximately $N(70, 1^2)$ and similarly the negative sample mean of the 2nd sample is approximately $N(-80, 2.5^2)$, and the two are independent, so their sum Z is approximately normal.

Its mean is $70-80 = -10$,

and $\text{var}(Z) = 1^2 + 2.5^2 = 7.25$, so $Z \sim N(-10, 2.69^2)$, because $2.69^2 = 7.25$.

Remember, if X and Y are ind., then $\text{var}(X+Y) = \text{var}(X) + \text{var}(Y)$.

Tournaments.

