Stat 100a, Introduction to Probability.

Outline for the day:

- 1. Binomial random variables, continued, and variance of sum.
- 2. Geometric random variables.
- 3. Negative binomial random variables.
- 4. Moment generating functions.
- 5. Poisson random variables.
- 6. Harman/Negreanu and running it twice.

There is no lecture Thu Nov 1!

HW2 is due Nov6. The midterm is Tue Nov 6 in class.

http://www.stat.ucla.edu/~frederic/100a/F18.



Binomial Random Variables, ch. 5.2.

Suppose now X = # of times something with prob. p occurs, out of n independent trials

Then X = Binomial(n.p).

e.g. the number of pocket pairs, out of 10 hands.

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Now X could = 0, 1, 2, 3, ..., or n.
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pmf: $P(X = k) = choose(n, k) * p^k q^{n-k}$.

e.g. say n=10, k=3: $P(X = 3) = choose(10,3) * p^3 q^7$.

Why? Could have 1 1 1 0 0 0 0 0 0, or 1 0 1 1 0 0 0 0 0, etc.

choose(10, 3) choices of places to put the 1's, and for each the prob. is $p^3 q^7$.

Key idea: $X = Y_1 + Y_2 + ... + Y_n$, where the Y_i are independent and *Bernoulli* (p).

Fact about variance. If X_i are independent, then $Var(X_1+...+X_n) = Var(X_i) + ... + Var(X_n)$.

If X is Bernoulli (p), then $\mu = p$, and $\sigma = \sqrt{(pq)}$. If X is Binomial (n,p), then $\mu = np$, and $\sigma = \sqrt{(npq)}$.

Binomial Random Variables, continued.

Suppose X = the number of pocket pairs you get in the next 100 hands. <u>What's P(X = 4)? What's E(X)? σ ? Var(X)?</u> X = Binomial (100, 5.88%). P(X = k) = choose(n, k) * p^k q^{n-k}. So, P(X = 4) = choose(100, 4) * 0.0588⁴ * 0.9412⁹⁶ = 13.9%, or 1 in **7.2.** E(X) = np = 100 * 0.0588 = **5.88**. $\sigma = \sqrt{100 * 0.0588 * 0.9412} =$ **2.35**.So, out of 100 hands, you'd *typically* get about 5.88 pocket pairs, +/- around 2.35. Var(X) = $\sigma^2 = 100 * 0.0588 * 0.9412 = 5.53.$

1. Geometric random variables, ch 5.3.

Suppose now X = # of trials until the *first* occurrence.

(Again, each trial is independent, and each time the probability of an occurrence is p.)

Then X = Geometric(p).

e.g. the number of hands til you get your next pocket pair.

[Including the hand where you get the pocket pair. If you get it right away, then X = 1.] Now X could be 1, 2, 3, ..., up to ∞ .

pmf: $P(X = k) = p^1 q^{k-1}$.

e.g. say k=5: $P(X = 5) = p^1 q^4$. Why? Must be 00001. Prob. = q * q * q * q * p.

If X is Geometric (p), then $\mu = 1/p$, and $\sigma = (\sqrt{q}) \div p$.

e.g. Suppose X = the number of hands til your next pocket pair. P(X = 12)? E(X)? σ ? X = Geometric (5.88%). $P(X = 12) = p^1 q^{11} = 0.0588 * 0.9412 \wedge 11 = 3.02\%$.

E(X) = 1/p = 17.0. $\sigma = sqrt(0.9412) / 0.0588 = 16.5.$

So, you'd typically *expect* it to take 17 hands til your next pair, +/- around 16.5 hands.

2. Negative binomial random variables, ch5.4.

Recall: if each trial is independent, and each time the probability of an occurrence is p, and X = # of trials until the *first* occurrence, then:

X is Geometric (p), $P(X = k) = p^1 q^{k-1}$, $\mu = 1/p$, $\sigma = (\sqrt{q}) \div p$. Suppose now X = # of trials until the *rth* occurrence.

Then X = *negative binomial (r,p)*.

e.g. the number of hands you have to play til you've gotten r=3 pocket pairs.

Now X could be $3, 4, 5, \ldots$, up to ∞ .

pmf:
$$P(X = k) = choose(k-1, r-1) p^r q^{k-r}$$
, for $k = r, r+1, ...$

e.g. say r=3 & k=7: $P(X = 7) = choose(6,2) p^3 q^4$.

Why? Out of the first 6 hands, there must be exactly r-1 = 2 pairs. Then pair on 7th.

P(exactly 2 pairs on first 6 hands) = choose(6,2) $p^2 q^4$. P(pair on 7th) = p.

If X is negative binomial (r,p), then $\mu = r/p$, and $\sigma = (\sqrt{rq}) \div p$.

e.g. Suppose X = the number of hands til your 12th pocket pair. $P(X = 100)? E(X)? \sigma?$

X = Neg. binomial (12, 5.88%).

 $P(X = 100) = choose(99,11) p^{12} q^{88}$

= choose(99,11) * 0.0588 ^ 12 * 0.9412 ^ 88 = 0.104%.

 $E(X) = r/p = 12/0.0588 \sim 204$. $\sigma = sqrt(12*0.9412) / 0.0588 = 57.2$.

So, you'd typically *expect* it to take 204 hands til your 12th pair, +/- around 57.2 hands.

3. Moment generating functions, ch. 4.7

Suppose X is a random variable. E(X), $E(X^2)$, $E(X^3)$, etc. are the *moments* of X.

 $\phi_X(t) = E(e^{tX})$ is called the *moment generating function* of X.

Take derivatives with respect to t of $\phi_X(t)$ and evaluate at t=0 to get moments of X.

1st derivative (d/dt) $e^{tX} = X e^{tX}$, (d/dt)² $e^{tX} = X^2 e^{tX}$, etc.

$$(d/dt)^k E(e^{tX}) = E[(d/dt)^k e^{tX}] = E[X^k e^{tX}], \text{ (see p.84)}$$

so
$$\phi'_{X}(0) = E[X^{1} e^{0X}] = E(X),$$

 $\phi''_{X}(0) = E[X^2 e^{0X}] = E(X^2)$, etc.

The moment gen. function $\phi_X(t)$ uniquely characterizes the distribution of X.

So to show that X is, say, Poisson, you just need to show that it has the moment generating function of a Poisson random variable.

Also, if X_i are random variables with cdfs F_i , and $\emptyset_{X_i}(t) \rightarrow \emptyset(t)$, where $\emptyset_X(t)$ is the moment generating function of X which has cdf F, then $X_i \rightarrow X$ in distribution, i.e. $F_i(y) \rightarrow F(y)$ for all y where F(y) is continuous.

Moment generating functions, continued.

 $\phi_X(t) = E(e^{tX})$ is called the *moment generating function* of X.

Suppose X is Bernoulli (0.4). What is $\phi_X(t)$?

 $E(e^{tX}) = (0.6) (e^{t(0)}) + (0.4) (e^{t(1)}) = 0.6 + 0.4 e^{t}.$

Suppose X is Bernoulli (0.4) and Y is Bernoulli (0.7) and X and Y are independent. What is the distribution of XY?

$$\phi_{XY}(t) = E(e^{tXY}) = P(XY=0) (e^{t(0)}) + P(XY=1)(e^{t(1)})$$

 $= P(X=0 \text{ or } Y=0) (1) + P(X=1 \text{ and } Y=1)e^{t}$

$$= [1 - P(X=1)P(Y=1)] + P(X=1)P(Y=1)e^{t}$$

 $= [1 - 0.4 \ x \ 0.7] + 0.4 \ x \ 0.7e^{t}$

 $= 0.72 + 0.28e^{t}$, which is the moment generating function of a Bernoulli (0.28) random variable. Therefore XY is Bernoulli (0.28).

What about $Z = \min{\{X,Y\}}$?

If you think about it, Z = XY in this case, since X and Y are 0 or 1, so the answer is the same.

4. Poisson random variables, ch 5.5.

Player 1 plays in a very slow game, 4 hands an hour, and she decides to do a big bluff whenever the second hand on her watch, at the start of the deal, is in some predetermined 15 second interval, i.e. with probability ¹/₄.

Now suppose Player 2 plays in a game where about 10 hands are dealt per hour, so he similarly looks at his watch at the beginning of each poker hand, but only does a big bluff if the second hand is in a 6 second interval, i.e. with probability 1/10.

Player 3 plays in a faster game where about 20 hands are dealt per hour, and she bluffs only when the second hand on her watch at the start of the deal is in a 3 second interval, with probability 1/20. Each of the three players will thus average one bluff every hour.

Let X_1 , X_2 , and X_3 denote the number of big bluffs attempted in a given 4 hour interval by Player 1, Player 2, and Player 3, respectively.

- Each of these random variables is binomial with an expected value of 4, and a variance approaching 4.
- They are converging toward some limiting distribution, and that limiting distribution is called the *Poisson* distribution.

They are converging toward some limiting distribution, and that limiting distribution is called the *Poisson* distribution. Unlike the binomial distribution which depends on two parameters, *n* and *p*, the Poisson distribution depends only on one parameter, λ , which is called the *rate*. In this example, $\lambda = 4$.



The pmf of the Poisson random variable is $f(k) = e^{-\lambda} \lambda^k / k!$, for k=0,1,2,..., and for $\lambda > 0$, with the convention that 0!=1, and where e = 2.71828.... The Poisson random variable is the limit in distribution of the binomial distribution as $n \to \infty$ while np is held constant. For a Poisson(λ) random variable *X*, $E(X) = \lambda$, and $Var(X) = \lambda$ also. $\lambda = rate$.

Example. Suppose in a certain casino jackpot hands are defined so that they tend to occur about once every 50,000 hands on average. If the casino deals approximately 10,000 hands per day, **a**) what are the expected value and standard deviation of the number of jackpot hands dealt in a 7 day period? **b**) How close are the answers using the binomial distribution and the Poisson approximation? Using the Poisson model, if *X* represents the number of jackpot hands dealt over this week, what are **c**) P(X = 5) and **d**) P(X = 5 | X > 1)?

Answer. It is reasonable to assume that the outcomes on different hands are iid, and this applies to jackpot hands as well. In a 7 day period, approximately 70,000 hands are dealt, so X = the number of occurrences of jackpot hands is binomial(n=70,000, p=1/50,000). Thus **a**) E(X) = np = 1.4, and $SD(X) = \sqrt{(npq)} = \sqrt{(70,000 \ x \ 1/50,000 \ x \ 49,999/50,000)} \sim 1.183204$. **b**) Using the Poisson approximation, $E(X) = \lambda = np = 1.4$, and $SD(X) = \sqrt{\lambda} \sim 1.183216$. The Poisson model is a very close approximation in this case. Using the Poisson model with rate $\lambda = 1.4$, **c**) $P(X=5) = e^{-1.4} \ 1.4^5/5! \sim 1.105\%$. **d**) $P(X = 5 \ | \ X > 1) = P(X = 5 \ and \ X > 1) \div P(X > 1) = P(X = 5) \div P(X > 1) =$

$$[e^{-1.4} \ 1.4^{5}/5!] \div [1 - e^{-1.4} \ 1.4^{0}/0! - e^{-1.4} \ 1.4^{1}/1!] \sim 2.71\%.$$

Harman / Negreanu, and running it twice.

Harman has $10 \blacklozenge 7 \blacklozenge$. Negreanu has $K \blacktriangledown Q \blacktriangledown$. The flop is $10 \blacklozenge 7 \clubsuit K \diamondsuit$.

Harman's all-in. 156,100 pot. P(Negreanu wins) = 28.69\%. P(Harman wins) = 71.31\%.

Let X = amount Harman has after the hand.

If they run it once, $E(X) = $0 \times 29\% + $156,100 \times 71.31\% = $111,314.90$.

If they run it twice, what is E(X)?

There's some probability p_1 that Harman wins both times ==> X = \$156,100. There's some probability p_2 that they each win one ==> X = \$78,050. There's some probability p_3 that Negreanu wins both ==> X = \$0. $E(X) = $156,100 \text{ x } p_1 + $78,050 \text{ x } p_2 + $0 \text{ x } p_3.$ If the different runs were *independent*, then $p_1 = P(\text{Harman wins 1st run & 2nd run})$

would = P(Harman wins 1st run) x P(Harman wins 2nd run) = 71.31% x $71.31\% \sim 50.85\%$. But, they're not quite independent! Very hard to compute p_1 and p_2 .

However, you don't need p_1 and p_2 !

X = the amount Harman gets from the 1st run + amount she gets from 2nd run, so

E(X) = E(amount Harman gets from 1st run) + E(amount she gets from 2nd run)

= \$78,050 x P(Harman wins 1st run) + \$0 x P(Harman loses first run)

+ \$78,050 x P(Harman wins 2nd run) + \$0 x P(Harman loses 2nd run)

= \$78,050 x 71.31% + \$0 x 28.69% + \$78,050 x 71.31% + \$0 x 28.69% = \$111,314.90.

HAND RECAP Harman 10 \bigstar 7 \bigstar Negreanu K \checkmark Q \checkmark The flop is 10 \blacklozenge 7 \clubsuit K \blacklozenge .

Harman's all-in. \$156,100 pot.P(Negreanu wins) = 28.69%. P(Harman wins) = 71.31%.

The standard deviation (SD) changes a lot! <u>Say they run it once</u>. (see p127.) $V(X) = E(X^2) - \mu^2$.

 $\mu = \$111,314.9$, so $\mu^2 \sim \$12.3$ billion.

 $E(X^2) = (\$156,100^2)(71.31\%) + (0^2)(28.69\%) = \17.3 billion.

 $V(X) = $17.3 \text{ billion} - $12.3 \text{ bill.} = $5.09 \text{ billion}. SD \sigma = \text{sqrt}($5.09 \text{ billion}) \sim $71,400.$

So if they run it once, Harman expects to get back about \$111,314.9 +/- \$71,400.

If they run it twice? Hard to compute, but approximately, if each run were

independent, then $V(X_1+X_2) = V(X_1) + V(X_2)$,

so if X_1 = amount she gets back on 1st run, and X_2 = amount she gets from 2nd run, then $V(X_1+X_2) \sim V(X_1) + V(X_2) \sim \1.25 billion + \\$1.25 billion = \\$2.5 billion, The standard deviation $\sigma = \text{sqrt}(\$2.5 \text{ billion}) \sim \$50,000.$

So if they run it twice, Harman expects to get back about \$111,314.9 +/- \$50,000.