

Stat 100a: Introduction to Probability.

Outline for the day

0. Quick facts about normals.

1. Chip proportions and induction.

2. Doubling up.

3. Examples.

0. If X and Y are independent and both are normal, then $X+Y$ is normal, and so are $-X$ and $-Y$.

The computer project is due on Sat Dec1 8:00pm.

HW3 is due Tue Dec 4.

Thu Dec 6 is the final exam, here in class, 11am to 12:15pm.

Again any notes and books are fine, and bring a pencil and a calculator.

1. Chip proportions and induction, Theorem 7.6.6.

$P(\text{win a tournament})$ is proportional to your number of chips.

Simplified scenario. Suppose you either go up or down 1 each hand, with prob. $1/2$.

Suppose there are n chips, and you have k of them.

Let $p_k = P(\text{win tournament given } k \text{ chips}) = P(\text{random walk goes } k \rightarrow n \text{ before hitting } 0)$.

Now, clearly $p_0 = 0$. Consider p_1 . From 1, you will either go to 0 or 2.

So, $p_1 = 1/2 p_0 + 1/2 p_2 = 1/2 p_2$. That is, $p_2 = 2 p_1$.

We have shown that $p_j = j p_1$, for $j = 0, 1$, and 2 .

(induction:) Suppose that, for $j = 0, 1, 2, \dots, m$, $p_j = j p_1$.

We will show that $p_{m+1} = (m+1) p_1$.

Therefore, $p_j = j p_1$ for all j .

That is, $P(\text{win the tournament})$ is prop. to your number of chips.

$p_m = 1/2 p_{m-1} + 1/2 p_{m+1}$. If $p_j = j p_1$ for $j \leq m$, then we have

$$m p_1 = 1/2 (m-1) p_1 + 1/2 p_{m+1},$$

$$\text{so } p_{m+1} = 2m p_1 - (m-1) p_1 = (m+1) p_1.$$

2. Doubling up. Again, $P(\text{winning}) = \text{your proportion of chips}$.

Theorem 7.6.7, p152, describes another simplified scenario.

Suppose you either double each hand you play, or go to zero, each with probability $1/2$.

Again, $P(\text{win a tournament})$ is prop. to your number of chips.

Again, $p_0 = 0$, and $p_1 = 1/2$ $p_2 = 1/2$ p_2 , so again, $p_2 = 2 p_1$.

We have shown that, for $j = 0, 1$, and 2 , $p_j = j p_1$.

(induction:) Suppose that, for $j \leq m$, $p_j = j p_1$.

We will show that $p_{2m} = (2m) p_1$.

Therefore, $p_j = j p_1$ for all $j = 2^k$. That is, $P(\text{win the tournament})$ is prop. to # of chips.

This time, $p_m = 1/2 p_0 + 1/2 p_{2m}$. If $p_j = j p_1$ for $j \leq m$, then we have

$mp_1 = 0 + 1/2 p_{2m}$, so $p_{2m} = 2mp_1$. Done.

In Theorem 7.6.8, p152, you have k of the n chips in play. Each hand, you gain 1 with prob. p , or lose 1 with prob. $q=1-p$.

Suppose $0 < p < 1$ and $p \neq 0.5$. Let $r = q/p$. Then $P(\text{you win the tournament}) = (1-r^k)/(1-r^n)$.

The proof is again by induction, and is similar to the proof we did of Theorem 7.6.6.

3. Examples.

(Chen and Ankenman, 2006). Suppose that a \$100 winner-take-all tournament has $1024 = 2^{10}$ players. So, you need to double up 10 times to win. Winner gets \$102,400.

Suppose you have probability $p = 0.54$ to double up, instead of 0.5.

What is your expected profit in the tournament? (Assume only doubling up.)

Answer. $P(\text{winning}) = 0.54^{10}$, so exp. return = $0.54^{10} (\$102,400) = \215.89 . So exp. profit = \$115.89.

What if each player starts with 10 chips, and you gain a chip with $p = 54\%$ and lose a chip with $p = 46\%$? What is your expected profit?

Answer. $r = q/p = .46/.54 = .852$. $P(\text{you win}) = (1-r^{10})/(1-r^{10240}) = 79.9\%$.
So exp. profit = $.799(\$102400) - \$100 \sim \$81700$.

Random Walk example.

Suppose you start with 1 chip at time 0 and that your tournament is like a simple random walk, but if you hit 0 you are done. $P(\text{you have not hit zero by time } 47)?$

We know that starting at 0, $P(Y_1 \neq 0, Y_2 \neq 0, \dots, Y_{2n} \neq 0) = P(Y_{2n} = 0)$.

So, $P(Y_1 > 0, Y_2 > 0, \dots, Y_{48} > 0) = \frac{1}{2} P(Y_{48} = 0) = \frac{1}{2} \text{Choose}(48, 24)(\frac{1}{2})^{48}$

$= P(Y_1 = 1, Y_2 > 0, \dots, Y_{48} > 0)$

$= P(\text{start at 0 and win your first hand, and then stay above 0 for at least 47 more hands})$

$= P(\text{start at 0 and win your first hand}) \times P(\text{from } (1, 1), \text{ stay above 0 for } \geq 47 \text{ more hands})$

$= \frac{1}{2} P(\text{starting with 1 chip, stay above 0 for at least 47 more hands}).$

So, $P(\text{starting with 1 chip, stay above 0 for at least 47 hands}) = \text{Choose}(48, 24)(\frac{1}{2})^{48}$

$= 11.46\%$.

Bayes' rule example.

Your opponent raises all-in before the flop. Suppose you think she would do that 80% of the time with AA, KK, or QQ, and she would do that 30% of the time with AK or AQ, and 1% of the time with anything else.

Given only this, and not even your cards, what's P(she has AK)?

Given nothing, $P(AK) = 16/C(52,2) = 16/1326$. $P(AA) = C(4,2)/C(52,2) = 6/1326$.

Using Bayes' rule,

$$\begin{aligned} P(AK \mid \text{all-in}) &= \frac{P(\text{all-in} \mid AK) * P(AK)}{P(\text{all-in} \mid AK)P(AK) + P(\text{all-in} \mid AA)P(AA) + P(\text{all-in} \mid KK)P(KK) + \dots} \\ &= \frac{30\% \times 16/1326}{[30\% \times 16/1326] + [80\% \times 6/1326] + [80\% \times 6/1326] + [80\% \times 6/1326] + [30\% \times 16/1326] + [1\% \times (1326 - 16 - 6 - 6 - 6 - 16)/1326]} \\ &\qquad \qquad \qquad (AK) \qquad \qquad (AA) \qquad \qquad (KK) \qquad \qquad (QQ) \qquad \qquad (AQ) \text{ (anything else)} \\ &= \mathbf{13.06\%}. \text{ Compare with } 16/1326 \sim 1.21\%. \end{aligned}$$

Conditional probability examples.

Approximate P(SOMEONE has AA, given you have KK)? Out of your 8 opponents?

Note that given that you have KK,

$P(\text{player 2 has AA} \ \& \ \text{player 3 has AA})$

$$= P(\text{player 2 has AA}) \times P(\text{player 3 has AA} \mid \text{player 2 has AA})$$

$$= \text{choose}(4,2) / \text{choose}(50,2) \times 1/\text{choose}(48,2)$$

$$= 0.0000043, \text{ or } 1 \text{ in } 230,000.$$

So, very little overlap! Given you have KK,

$P(\text{someone has AA}) = P(\text{player2 has AA or player3 has AA or ... or pl.9 has AA})$

$\sim P(\text{player2 has AA}) + P(\text{player3 has AA}) + \dots + P(\text{player9 has AA})$

$$= 8 \times \text{choose}(4,2) / \text{choose}(50,2) = 3.9\%, \text{ or } 1 \text{ in } \mathbf{26}.$$

What is **exactly** $P(\text{someone has an Ace} \mid \text{you have KK})$? (8 opponents)
or more than one ace

Given that you have KK, $P(\text{someone has an Ace}) = 100\% - P(\text{nobody has an Ace})$.

And $P(\text{nobody has an Ace}) = \text{choose}(46,16)/\text{choose}(50,16)$

$$= \mathbf{20.1\%}.$$

So $P(\text{someone has an Ace}) = \mathbf{79.9\%}.$

Some other example problems.

a. Find the probability you are dealt a suited king.

$$4 * 12 / C(52,2) = 3.62\%.$$

b. The typical number of hands until this occurs is ... +/-

$$1/.0362 \sim 27.6.$$

$$(\sqrt{96.38\%}) / 3.62\% \sim 27.1.$$

So the answer is 27.6 +/- 27.1.

More on luck and skill.

Gain due to skill on a betting round = your expected *profit* during the betting round
= your exp. chips after betting round – your exp. chips before betting round
= (equity after round + leftover chips) –
 (equity before round + leftover chips + chips you put in during round)
= **equity after round – equity before round – cost during round.**

For example, suppose you have A♣ A♠, I have 3♥3♦, the board is
A♥ Q♣ 10♦ and there is \$10 in the pot. The turn is 3♣

You go all in for \$5 and I call. How much equity due to skill did you gain on the turn?

Your prob. of winning is 43/44.

Your skill gain on turn = your equity after turn bets - equity before turn bets – cost
= (\$20)(43/44) - (\$10)(43/44) - \$5
= \$4.77.

Suppose instead you bet \$5 on the turn and I folded. How much equity due to skill did you gain on the turn?

$\$15(100\%) - (\$10)(43/44) - \$5 = \$0.23.$



$$\begin{aligned}
& P(\text{You have AK} \mid \text{you have exactly one ace})? \\
&= P(\text{You have AK and exactly one ace}) / P(\text{exactly one ace}) \\
&= P(\text{AK}) / P(\text{exactly one ace}) \\
&= (16/C(52,2)) \div (4 \times 48/C(52,2)) \\
&= 4/48 = 8.33\%.
\end{aligned}$$

$$\begin{aligned}
& P(\text{You have AK} \mid \text{you have at least one ace})? \\
&= P(\text{You have AK and at least one ace}) / P(\text{at least one ace}) \\
&= P(\text{AK}) / P(\text{at least one ace}) \\
&= (16/C(52,2)) \div (((4 \times 48 + C(4,2))/C(52,2)) \sim 8.08\%.
\end{aligned}$$

$$\begin{aligned}
& P(\text{You have AK} \mid \text{your FIRST card is an ace})? \\
&= 4/51 = 7.84\%.
\end{aligned}$$

Suppose there are 1000 players in a casino. Each of them is playing holdem. What is the expected number of people who have pocket aces?

Let $X_1 = 1$ if player 1 has pocket aces, and 0 otherwise.

$X_2 = 1$ if player 2 has pocket aces, and 0 otherwise.

$X_3 = 1$ if player 3 has pocket aces, and 0 otherwise, etc.

X_1 and X_2 are not independent. Nevertheless, if $Y =$ the number of people with AA,

then $Y = X_1 + X_2 + \dots + X_{1000}$, and

$$E(Y) = E(X_1) + E(X_2) + \dots + E(X_{1000})$$

$$= C(4,2)/C(52,2) \times 1000$$

$$\sim 4.52.$$

Let X = the number of aces you have and Y = the number of kings you have. What is $\text{cov}(X,Y)$?

$$\text{cov}(X,Y) = E(XY) - E(X)E(Y).$$

$X = X_1 + X_2$, where $X_1 = 1$ if your first card is an ace and $X_2 = 1$ if your 2nd card is an ace,

so $E(X) = E(X_1) + E(X_2) = 1/13 + 1/13 = 2/13$. $E(Y) = 2/13$.

$E(XY) = 1$ if you have AK, and 0 otherwise, so $E(XY) = 1 \times P(AK) = 4 \times 4 / C(52,2) = .0121$.

So, $\text{cov}(X,Y) = .0121 - 2/13 \times 2/13$

$$= -.0116.$$

Another CLT Example

Suppose X_1, X_2, \dots, X_{100} are 100 iid draws from a population with mean $\mu=70$ and sd $\sigma=10$. What is the approximate distribution of the sample mean, \bar{x} ?

By the CLT, the sample mean is approximately normal with mean μ and sd σ/\sqrt{n} , i.e. $\sim N(70, 1^2)$.

Now suppose Y_1, Y_2, \dots, Y_{100} are iid draws, independent of X_1, X_2, \dots, X_{100} , with mean $\mu=80$ and sd $\sigma=25$. What is the approximate distribution of $\bar{x} - \bar{y} = Z$?

Now the sample mean of the first sample is approximately $N(70, 1^2)$ and similarly the negative sample mean of the 2nd sample is approximately $N(-80, 2.5^2)$, and the two are independent, so their sum Z is approximately normal.

Its mean is $70-80 = -10$,

and $\text{var}(Z) = 1^2 + 2.5^2 = 7.25$, so $Z \sim N(-10, 2.69^2)$, because $2.69^2 = 7.25$.

Remember, if X and Y are ind., then $\text{var}(X+Y) = \text{var}(X) + \text{var}(Y)$.