

Stat 100a, Introduction to Probability.

Outline for the day:

1. $P(\text{AA and full house})$ and $P(A\heartsuit K\heartsuit \text{ and royal flush})$.
2. Daniel vs. Gus.
3. $P(\text{flop 3 of a kind})$.
4. $P(\text{eventually make 4 of a kind})$.
5. $P(A\spadesuit \text{ after first ace})$.

Finish chapters 1-3 and start on ch4.

For problem 2.4, consider a royal flush an example of a straight flush. That is, calculate $P(\text{straight flush or royal flush})$.    

$$\begin{aligned}
& 1. P(\text{you get dealt AA and flop a full house}) \\
&= P(\text{you get dealt AA}) * P(\text{you flop a full house} \mid \text{AA}) \\
&= C(4,2) / C(52,2) * P(\text{triplet or Axx} \mid \text{AA}) \\
&= 6/1326 * (12 * C(4,3) + 2*12*C(4,2))/C(50,3) \\
&= .00433\%.
\end{aligned}$$

$P(\text{you are dealt A} \spadesuit \text{ K} \spadesuit \text{ and flop a royal flush})$? This relates to the unbreakable nuts hw question in a way.

$$\begin{aligned}
&= P(\text{you get dealt A} \spadesuit \text{ K} \spadesuit) * P(\text{you flop a royal flush} \mid \text{you have A} \spadesuit \text{ K} \spadesuit) \\
&= P(\text{you get dealt A} \spadesuit \text{ K} \spadesuit) * P(\text{flop contains Q} \spadesuit \text{ J} \spadesuit \text{ 10} \spadesuit \mid \text{you have A} \spadesuit \text{ K} \spadesuit) \\
&= 1 / C(52,2) * 1/C(50,3) \\
&= 1 / 25,989,600.
\end{aligned}$$

2. High Stakes Poker, Daniel vs. Gus.

Which is more likely, given no info about your cards:

- * flopping 3 of a kind,

or

- * eventually making 4 of a kind?

3. P(flop 3 of a kind)?

[including case where all 3 are on board, and *not including full houses*]

Key idea: forget order! Consider all combinations of your 2 cards and the flop.

Sets of 5 cards. Any such combo is equally likely! $\text{choose}(52,5)$ different ones.

$P(\text{flop 3 of a kind}) = \# \text{ of different 3 of a kinds} / \text{choose}(52,5)$

How many different 3 of a kind combinations are possible?

$13 * \text{choose}(4,3)$ different choices for the triple.

For each such choice, there are $\text{choose}(12,2)$ choices left for the numbers on the other 2 cards, and for each of these numbers, there are 4 possibilities for its suit.

So, $P(\text{flop 3 of a kind}) = 13 * \text{choose}(4,3) * \text{choose}(12,2) * 4 * 4 / \text{choose}(52,5)$

$\sim 2.11\%$, or 1 in 47.3.

$P(\text{flop 3 of a kind or a full house}) = 13 * \text{choose}(4,3) * \text{choose}(48,2) / \text{choose}(52,5)$

$\sim 2.26\%$, or 1 in 44.3.

4. P(eventually make 4 of a kind)? [including case where all 4 are on board]

Again, just forget card order, and consider all collections of 7 cards.

Out of $\text{choose}(52,7)$ different combinations, each equally likely, how many of them involve 4-of-a-kind?

13 choices for the 4-of-a-kind.

For each such choice, there are $\text{choose}(48,3)$ possibilities for the other 3 cards.

So, $P(4\text{-of-a-kind}) = 13 * \text{choose}(48,3) / \text{choose}(52,7) \sim 0.168\%$, or 1 in 595.

5. Deal til first ace appears. Let X = the *next* card after the ace.

$P(X = A\spadesuit)$? $P(X = 2\clubsuit)$?

(a) How many permutations of the 52 cards are there?

52!

(b) How many of these perms. have $A\spadesuit$ right after the 1st ace?

(i) How many perms of the *other* 51 cards are there?

51!

(ii) For *each* of these, imagine putting the $A\spadesuit$ right after the 1st ace.

1:1 correspondence between permutations of the other 51 cards & permutations of 52 cards such that $A\spadesuit$ is right after 1st ace.

So, the answer to question (b) is 51!.

Answer to the overall question is $51! / 52! = 1/52$.

Obviously, same goes for $2\clubsuit$.